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Definitions of Managed Objects for IEEE 802.3 Medium Attachment Units (MAUs)

Status of this Memo

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Abstract

This memo defines a portion of the Management Information Base (MIB) for use with network management protocols in the Internet community. This memo obsoletes RFC 2239, "Definitions of Managed Objects for IEEE 802.3 Medium Attachment Units (MAUs) using SMIv2". This memo extends that specification by including management information useful for the management of 1000 Mb/s MAUs.

Ethernet technology, as defined by the 802.3 Working Group of the IEEE, continues to evolve, with scalable increases in speed, new types of cabling and interfaces, and new features. This evolution may require changes in the managed objects in order to reflect this new functionality. This document, as with other documents issued by this working group, reflects a certain stage in the evolution of Ethernet technology. In the future, this document might be revised,

or new documents might be issued by the Ethernet Interfaces and Hub MIB Working Group, in order to reflect the evolution of Ethernet technology.

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1. Introduction

This memo defines a portion of the Management Information Base (MIB) for use with network management protocols in the Internet community. In particular, it defines objects for managing IEEE 802.3 Medium Attachment Units (MAUs).

This memo also includes a MIB module. This MIB module extends the list of managed objects specified in the earlier version of this MIB: RFC 2239 [21].

The key words "MUST", "MUST NOT", "REQUIRED", "SHALL", "SHALL NOT", "SHOULD", "SHOULD NOT", "RECOMMENDED", "MAY", and "OPTIONAL" in this document are to be interpreted as described in [20].

2. The SNMP Management Framework

The SNMP Management Framework presently consists of five major components:

- An overall architecture, described in RFC 2571 [1].
- Mechanisms for describing and naming objects and events for the purpose of management. The first version of this Structure of Management Information (SMI) is called SMIv1 and described in STD 16, RFC 1155 [2], STD 16, RFC 1212 [3] and RFC 1215 [4]. The second version, called SMIv2, is described in STD 58, RFC 2578 [5], STD 58, RFC 2579 [6] and STD 58, RFC 2580 [7].
- Message protocols for transferring management information. The first version of the SNMP message protocol is called SNMPv1 and described in STD 15, RFC 1157 [8]. A second version of the SNMP message protocol, which is not an Internet standards track protocol, is called SNMPv2c and described in RFC 1901 [9] and RFC 1906 [10]. The third version of the message protocol is called SNMPv3 and described in RFC 1906 [10], RFC 2572 [11] and RFC 2574 [12].
- Protocol operations for accessing management information. The first set of protocol operations and associated PDU formats is described in STD 15, RFC 1157 [8]. A second set of protocol operations and associated PDU formats is described in RFC 1905 [13].
- A set of fundamental applications described in RFC 2573 [14] and the view-based access control mechanism described in RFC 2575 [15].

Managed objects are accessed via a virtual information store, termed the Management Information Base or MIB. Objects in the MIB are defined using the mechanisms defined in the SMI.

This memo specifies a MIB module that is compliant to the SMIv2. A MIB conforming to the SMIv1 can be produced through the appropriate translations. The resulting translated MIB must be semantically equivalent, except where objects or events are omitted because no translation is possible (use of Counter64). Some machine readable information in SMIv2 will be converted into textual descriptions in SMIv1 during the translation process. However, this loss of machine readable information is not considered to change the semantics of the MIB.

3. Overview

3.1. Relationship to RFC 2239

This MIB is intended to be a superset of that defined by RFC 2239 [21], which will go to historic status. This MIB includes all of the objects contained in that MIB, plus several new ones which provide additional capabilities. Implementors are encouraged to support all applicable conformance groups in order to make the best use of the new functionality provided by this MIB. The new objects provide management support for:

- management of 1000 Mb/s devices
- management of PAUSE negotiation
- management of remote fault status

3.2. Relationship to RFC 1515

RFC 2239 was a replacement for RFC 1515 [22], which is now historic. RFC 2239 defined a superset of RFC 1515 which contained all of the objects defined in RFC 1515, plus several new ones which provided additional capabilities. The new objects in RFC 2239 provided management support for:

- management of 100 Mb/s devices
- auto-negotiation on interface MAUs
- jack management

3.3. MAU Management

Instances of these object types represent attributes of an IEEE 802.3 MAU. Several types of MAUs are defined in the IEEE 802.3 CSMA/CD standard [16]. These MAUs may be connected to IEEE 802.3 repeaters or to 802.3 (Ethernet-like) interfaces. For convenience this document refers to these devices as "repeater MAUs" and "interface MAUs."

The definitions presented here are based on Section 30.5, "Layer Management for 10, 100 & 1000 Mb/s Medium Attachment Units (MAUs)", and Annex 30A, "GDMO Specifications for 802.3 managed object classes" of IEEE Std. 802.3, 1998 edition [16]. That specification includes definitions for 10Mb/s, 100Mb/s and 1000Mb/s devices. This specification is intended to serve the same purpose: to provide for management of all types of Ethernet/802.3 MAUs.

3.4. Relationship to Other MIBs

It is assumed that an agent implementing this MIB will also implement (at least) the 'system' group defined in MIB-II [18]. The following sections identify other MIBs that such an agent should implement.

3.4.1. Relationship to the Interfaces MIB.

The sections of this document that define interface MAU-related objects specify an extension to the Interfaces MIB [19]. An agent implementing these interface-MAU related objects MUST also implement the relevant groups of Interface MIB. The value of the object ifMauIfIndex is the same as the value of 'ifIndex' used to instantiate the interface to which the given MAU is connected.

It is expected that an agent implementing the interface-MAU related objects in this MIB will also implement the Ethernet-like Interfaces MIB, [23].

(Note that repeater ports are not represented as interfaces in the Interface MIB.)

3.4.2. Relationship to the 802.3 Repeater MIB

The section of this document that defines repeater MAU-related objects specifies an extension to the 802.3 Repeater MIB defined in [17]. An agent implementing these repeater-MAU related objects MUST also implement the 802.3 Repeater MIB.

The values of 'rpMauGroupIndex' and 'rpMauPortIndex' used to instantiate a repeater MAU variable SHALL be the same as the values of 'rptrPortGroupIndex' and 'rptrPortIndex' used to instantiate the port to which the given MAU is connected.

3.5. Management of Internal MAUs

In some situations, a MAU can be "internal" -- i.e., its functionality is implemented entirely within a device. For example, a managed repeater may contain an internal repeater-MAU and/or an internal interface-MAU through which management communications originating on one of the repeater's external ports pass in order to reach the management agent associated with the repeater. Such internal MAUs may or may not be managed. If they are managed, objects describing their attributes should appear in the appropriate MIB subtree: dot3RpMauBasicGroup for internal repeater-MAUs and dot3IfMauBasicGroup for internal interface-MAUs.

4. Definitions

```
   MAU-MIB DEFINITIONS ::= BEGIN

       IMPORTS
           Counter32, Integer32,
           OBJECT-TYPE, MODULE-IDENTITY, NOTIFICATION-TYPE,
           OBJECT-IDENTITY, mib-2
               FROM SNMPv2-SMI
           TruthValue, TEXTUAL-CONVENTION
               FROM SNMPv2-TC
           OBJECT-GROUP, MODULE-COMPLIANCE, NOTIFICATION-GROUP
               FROM SNMPv2-CONF;

       mauMod MODULE-IDENTITY
           LAST-UPDATED "9908240400Z"  -- August 24, 1999
           ORGANIZATION "IETF Ethernet Interfaces and Hub MIB
                         Working Group"
           CONTACT-INFO
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        DESCRIPTION "Management information for 802.3 MAUs.

                     The following reference is used throughout
                     this MIB module:

                     [IEEE 802.3 Std] refers to
                        IEEE Std 802.3, 1998 Edition: 'Information
                        technology - Telecommunications and
                        information exchange between systems -
                        Local and metropolitan area networks -
                        Specific requirements - Part 3: Carrier
                        sense multiple access with collision
                        detection (CSMA/CD) access method and
                        physical layer specifications',
                        September 1998.

                     Of particular interest is Clause 30, '10Mb/s,
                     100Mb/s and 1000Mb/s Management'."

        REVISION    "9908240400Z" -- August 24, 1999
        DESCRIPTION "This version published as RFC 2668. Updated
                     to include support for 1000 Mb/sec
                     MAUs and flow control negotiation."

        REVISION    "9710310000Z" -- October 31, 1997
        DESCRIPTION "This version published as RFC 2239."

        REVISION    "9309300000Z" -- September 30, 1993
        DESCRIPTION "Initial version, published as RFC 1515."

        ::= { snmpDot3MauMgt 6 }

    snmpDot3MauMgt OBJECT IDENTIFIER ::= { mib-2 26 }

    -- textual conventions

    JackType ::= TEXTUAL-CONVENTION
        STATUS      current
        DESCRIPTION "Common enumeration values for repeater
                     and interface MAU jack types."
```

```
        SYNTAX      INTEGER {
                        other(1),
                        rj45(2),
                        rj45S(3), -- rj45 shielded
                        db9(4),
                        bnc(5),
                        fAUI(6),  -- female aui
                        mAUI(7),  -- male aui
                        fiberSC(8),
                        fiberMIC(9),
                        fiberST(10),
                        telco(11),
                        mtrj(12),  -- fiber MT-RJ
                        hssdc(13)  -- fiber channel style-2
                    }

    dot3RpMauBasicGroup
        OBJECT IDENTIFIER ::= { snmpDot3MauMgt 1 }
    dot3IfMauBasicGroup
        OBJECT IDENTIFIER ::= { snmpDot3MauMgt 2 }
    dot3BroadMauBasicGroup
        OBJECT IDENTIFIER ::= { snmpDot3MauMgt 3 }

    dot3IfMauAutoNegGroup
        OBJECT IDENTIFIER ::= { snmpDot3MauMgt 5 }

    -- object identities for MAU types
    --  (see rpMauType and ifMauType for usage)

    dot3MauType
        OBJECT IDENTIFIER ::= { snmpDot3MauMgt 4 }

    dot3MauTypeAUI OBJECT-IDENTITY
        STATUS      current
        DESCRIPTION "no internal MAU, view from AUI"
        ::= { dot3MauType 1 }

    dot3MauType10Base5 OBJECT-IDENTITY
        STATUS      current
        DESCRIPTION "thick coax MAU (per 802.3 section 8)"
        ::= { dot3MauType 2 }
    dot3MauTypeFoirl OBJECT-IDENTITY
        STATUS      current
        DESCRIPTION "FOIRL MAU (per 802.3 section 9.9)"
        ::= { dot3MauType 3 }

    dot3MauType10Base2 OBJECT-IDENTITY
        STATUS      current
```

```
        DESCRIPTION "thin coax MAU (per 802.3 section 10)"
        ::= { dot3MauType 4 }

    dot3MauType10BaseT OBJECT-IDENTITY
        STATUS      current
        DESCRIPTION "UTP MAU (per 802.3 section 14).
                    Note that it is strongly recommended that
                    agents return either dot3MauType10BaseTHD or
                    dot3MauType10BaseTFD if the duplex mode is
                    known.  However, management applications should
                    be prepared to receive this MAU type value from
                    older agent implementations."
        ::= { dot3MauType 5 }

    dot3MauType10BaseFP OBJECT-IDENTITY
        STATUS      current
        DESCRIPTION "passive fiber MAU (per 802.3 section 16)"
        ::= { dot3MauType 6 }

    dot3MauType10BaseFB OBJECT-IDENTITY
        STATUS      current
        DESCRIPTION "sync fiber MAU (per 802.3 section 17)"
        ::= { dot3MauType 7 }

    dot3MauType10BaseFL OBJECT-IDENTITY
        STATUS      current
        DESCRIPTION "async fiber MAU (per 802.3 section 18)
                    Note that it is strongly recommended that
                    agents return either dot3MauType10BaseFLHD or
                    dot3MauType10BaseFLFD if the duplex mode is
                    known.  However, management applications should
                    be prepared to receive this MAU type value from
                    older agent implementations."
        ::= { dot3MauType 8 }

    dot3MauType10Broad36 OBJECT-IDENTITY
        STATUS      current
        DESCRIPTION "broadband DTE MAU (per 802.3 section 11).
                    Note that 10BROAD36 MAUs can be attached to
                    interfaces but not to repeaters."
        ::= { dot3MauType 9 }
    ------ new since RFC 1515:
    dot3MauType10BaseTHD OBJECT-IDENTITY
        STATUS      current
        DESCRIPTION "UTP MAU (per 802.3 section 14), half duplex
                    mode"
        ::= { dot3MauType 10 }
```

```
    dot3MauType10BaseTFD OBJECT-IDENTITY
        STATUS      current
        DESCRIPTION "UTP MAU (per 802.3 section 14), full duplex
                    mode"
        ::= { dot3MauType 11 }

    dot3MauType10BaseFLHD OBJECT-IDENTITY
        STATUS      current
        DESCRIPTION "async fiber MAU (per 802.3 section 18), half
                    duplex mode"
        ::= { dot3MauType 12 }

    dot3MauType10BaseFLFD OBJECT-IDENTITY
        STATUS      current
        DESCRIPTION "async fiber MAU (per 802.3 section 18), full
                    duplex mode"
        ::= { dot3MauType 13 }

    dot3MauType100BaseT4 OBJECT-IDENTITY
        STATUS      current
        DESCRIPTION "4 pair categ. 3 UTP (per 802.3 section 23)"
        ::= { dot3MauType 14 }

    dot3MauType100BaseTXHD OBJECT-IDENTITY
        STATUS      current
        DESCRIPTION "2 pair categ. 5 UTP (per 802.3 section 25),
                    half duplex mode"
        ::= { dot3MauType 15 }

    dot3MauType100BaseTXFD OBJECT-IDENTITY
        STATUS      current
        DESCRIPTION "2 pair categ. 5 UTP (per 802.3 section 25),
                    full duplex mode"
        ::= { dot3MauType 16 }

    dot3MauType100BaseFXHD OBJECT-IDENTITY
        STATUS      current
        DESCRIPTION "X fiber over PMT (per 802.3 section 26), half
                    duplex mode"
        ::= { dot3MauType 17 }
    dot3MauType100BaseFXFD OBJECT-IDENTITY
        STATUS      current
        DESCRIPTION "X fiber over PMT (per 802.3 section 26), full
                    duplex mode"
        ::= { dot3MauType 18 }

    dot3MauType100BaseT2HD OBJECT-IDENTITY
        STATUS      current
```

```
        DESCRIPTION "2 pair categ. 3 UTP (per 802.3 section 32),
                    half duplex mode"
        ::= { dot3MauType 19 }

    dot3MauType100BaseT2FD OBJECT-IDENTITY
        STATUS      current
        DESCRIPTION "2 pair categ. 3 UTP (per 802.3 section 32),
                    full duplex mode"
        ::= { dot3MauType 20 }

    ------ new since RFC 2239:

    dot3MauType1000BaseXHD OBJECT-IDENTITY
        STATUS      current
        DESCRIPTION "PCS/PMA (per 802.3 section 36), unknown PMD,
                    half duplex mode"
        ::= { dot3MauType 21 }

    dot3MauType1000BaseXFD OBJECT-IDENTITY
        STATUS      current
        DESCRIPTION "PCS/PMA (per 802.3 section 36), unknown PMD,
                    full duplex mode"
        ::= { dot3MauType 22 }

    dot3MauType1000BaseLXHD OBJECT-IDENTITY
        STATUS      current
        DESCRIPTION "Fiber over long-wavelength laser (per 802.3
                    section 38), half duplex mode"
        ::= { dot3MauType 23 }

    dot3MauType1000BaseLXFD OBJECT-IDENTITY
        STATUS      current
        DESCRIPTION "Fiber over long-wavelength laser (per 802.3
                    section 38), full duplex mode"
        ::= { dot3MauType 24 }

    dot3MauType1000BaseSXHD OBJECT-IDENTITY
        STATUS      current
        DESCRIPTION "Fiber over short-wavelength laser (per 802.3
                    section 38), half duplex mode"
        ::= { dot3MauType 25 }

    dot3MauType1000BaseSXFD OBJECT-IDENTITY
        STATUS      current
        DESCRIPTION "Fiber over short-wavelength laser (per 802.3
                    section 38), full duplex mode"
        ::= { dot3MauType 26 }
```

```
    dot3MauType1000BaseCXHD OBJECT-IDENTITY
        STATUS      current
        DESCRIPTION "Copper over 150-Ohm balanced cable (per 802.3
                    section 39), half duplex mode"
        ::= { dot3MauType 27 }

    dot3MauType1000BaseCXFD OBJECT-IDENTITY
        STATUS      current
        DESCRIPTION "Copper over 150-Ohm balanced cable (per 802.3
                    section 39), full duplex mode"
        ::= { dot3MauType 28 }

    dot3MauType1000BaseTHD OBJECT-IDENTITY
        STATUS      current
        DESCRIPTION "Four-pair Category 5 UTP (per 802.3 section
                    40), half duplex mode"
        ::= { dot3MauType 29 }

    dot3MauType1000BaseTFD OBJECT-IDENTITY
        STATUS      current
        DESCRIPTION "Four-pair Category 5 UTP (per 802.3 section
                    40), full duplex mode"
        ::= { dot3MauType 30 }

    --
    -- The Basic Repeater MAU Table
    --

    rpMauTable OBJECT-TYPE
        SYNTAX      SEQUENCE OF RpMauEntry
        MAX-ACCESS  not-accessible
        STATUS      current
        DESCRIPTION "Table of descriptive and status information
                    about the MAU(s) attached to the ports of a
                    repeater."
        ::= { dot3RpMauBasicGroup 1 }

    rpMauEntry OBJECT-TYPE
        SYNTAX      RpMauEntry
        MAX-ACCESS  not-accessible
        STATUS      current
        DESCRIPTION "An entry in the table, containing information
                    about a single MAU."
        INDEX       { rpMauGroupIndex,
                      rpMauPortIndex,
                      rpMauIndex
                    }
        ::= { rpMauTable 1 }
```

```
RpMauEntry ::=
    SEQUENCE {
        rpMauGroupIndex                     Integer32,
        rpMauPortIndex                      Integer32,
        rpMauIndex                          Integer32,
        rpMauType                           OBJECT IDENTIFIER,
        rpMauStatus                         INTEGER,
        rpMauMediaAvailable                 INTEGER,
        rpMauMediaAvailableStateExits       Counter32,
        rpMauJabberState                    INTEGER,
        rpMauJabberingStateEnters           Counter32,
        rpMauFalseCarriers                  Counter32
}

rpMauGroupIndex OBJECT-TYPE
    SYNTAX      Integer32 (1..2147483647)
    MAX-ACCESS  read-only
    STATUS      current
    DESCRIPTION "This variable uniquely identifies the group
                 containing the port to which the MAU described
                 by this entry is connected.

                 Note:  In practice, a group will generally be
                 a field-replaceable unit (i.e., module, card,
                 or board) that can fit in the physical system
                 enclosure, and the group number will correspond
                 to a number marked on the physical enclosure.

                 The group denoted by a particular value of this
                 object is the same as the group denoted by the
                 same value of rptrGroupIndex."
    REFERENCE   "Reference RFC 2108, rptrGroupIndex."
    ::= { rpMauEntry 1 }

rpMauPortIndex OBJECT-TYPE
    SYNTAX      Integer32 (1..2147483647)
    MAX-ACCESS  read-only
    STATUS      current
    DESCRIPTION "This variable uniquely identifies the repeater
                 port within group rpMauGroupIndex to which the
                 MAU described by this entry is connected."
    REFERENCE   "Reference RFC 2108, rptrPortIndex."
    ::= { rpMauEntry 2 }

rpMauIndex OBJECT-TYPE
    SYNTAX      Integer32 (1..2147483647)
    MAX-ACCESS  read-only
    STATUS      current
```

```
            DESCRIPTION "This variable uniquely identifies the MAU
                        described by this entry from among other
                        MAUs connected to the same port
                        (rpMauPortIndex)."
            REFERENCE   "[IEEE 802.3 Std], 30.5.1.1.1, aMAUID."
            ::= { rpMauEntry 3 }

        rpMauType OBJECT-TYPE
            SYNTAX      OBJECT IDENTIFIER
            MAX-ACCESS  read-only
            STATUS      current
            DESCRIPTION "This object identifies the MAU type.  An
                        initial set of MAU types are defined above.  The
                        assignment of OBJECT IDENTIFIERs to new types of
                        MAUs is managed by the IANA.  If the MAU type is
                        unknown, the object identifier

                        unknownMauType OBJECT IDENTIFIER ::= { 0 0 }

                        is returned.  Note that unknownMauType is a
                        syntactically valid object identifier, and any
                        conformant implementation of ASN.1 and the BER
                        must be able to generate and recognize this
                        value."
            REFERENCE   "[IEEE 802.3 Std], 30.5.1.1.2, aMAUType."
            ::= { rpMauEntry 4 }

        rpMauStatus OBJECT-TYPE
            SYNTAX      INTEGER {
                            other(1),
                            unknown(2),
                            operational(3),
                            standby(4),
                            shutdown(5),
                            reset(6)
                        }
            MAX-ACCESS  read-write
            STATUS      current
            DESCRIPTION "The current state of the MAU.  This object MAY
                        be implemented as a read-only object by those
                        agents and MAUs that do not implement software
                        control of the MAU state.  Some agents may not
                        support setting the value of this object to some
                        of the enumerated values.

                        The value other(1) is returned if the MAU is in
                        a state other than one of the states 2 through
                        6.
```

```
                    The value unknown(2) is returned when the MAU's
                    true state is unknown; for example, when it is
                    being initialized.

                    A MAU in the operational(3) state is fully
                    functional, operates, and passes signals to its
                    attached DTE or repeater port in accordance to
                    its specification.

                    A MAU in standby(4) state forces DI and CI to
                    idle and the media transmitter to idle or fault,
                    if supported.  Standby(4) mode only applies to
                    link type MAUs.  The state of
                    rpMauMediaAvailable is unaffected.

                    A MAU in shutdown(5) state assumes the same
                    condition on DI, CI, and the media transmitter
                    as though it were powered down or not connected.
                    The MAU MAY return other(1) value for the
                    rpMauJabberState and rpMauMediaAvailable objects
                    when it is in this state.  For an AUI, this
                    state will remove power from the AUI.

                    Setting this variable to the value reset(6)
                    resets the MAU in the same manner as a
                    power-off, power-on cycle of at least one-half
                    second would.  The agent is not required to
                    return the value reset (6).

                    Setting this variable to the value
                    operational(3), standby(4), or shutdown(5)
                    causes the MAU to assume the respective state
                    except that setting a mixing-type MAU or an AUI
                    to standby(4) will cause the MAU to enter the
                    shutdown state."
        REFERENCE   "[IEEE 802.3 Std], 30.5.1.1.7, aMAUAdminState,
                        30.5.1.2.2, acMAUAdminControl, and 30.5.1.2.1,
                    acResetMAU."
        ::= { rpMauEntry 5 }

    rpMauMediaAvailable OBJECT-TYPE
        SYNTAX      INTEGER {
                        other(1),
                        unknown(2),
                        available(3),
                        notAvailable(4),
                        remoteFault(5),
                        invalidSignal(6),
```

```
                    remoteJabber(7),
                    remoteLinkLoss(8),
                    remoteTest(9),
                    offline(10),
                    autoNegError(11)
                }
        MAX-ACCESS  read-only
        STATUS      current
        DESCRIPTION "If the MAU is a link or fiber type (FOIRL,
                    10BASE-T, 10BASE-F) then this is equivalent to
                    the link test fail state/low light function.
                    For an AUI or a coax (including broadband) MAU
                    this indicates whether or not loopback is
                    detected on the DI circuit.  The value of this
                    attribute persists between packets for MAU types
                    AUI, 10BASE5, 10BASE2, 10BROAD36, and 10BASE-FP.

                    The value other(1) is returned if the
                    mediaAvailable state is not one of 2 through 11.

                    The value unknown(2) is returned when the MAU's
                    true state is unknown; for example, when it is
                    being initialized.  At power-up or following a
                    reset, the value of this attribute will be
                    unknown for AUI, coax, and 10BASE-FP MAUs.  For
                    these MAUs loopback will be tested on each
                    transmission during which no collision is
                    detected.  If DI is receiving input when DO
                    returns to IDL after a transmission and there
                    has been no collision during the transmission
                    then loopback will be detected.  The value of
                    this attribute will only change during
                    non-collided transmissions for AUI, coax, and
                    10BASE-FP MAUs.

                    For 100Mbps and 1000Mbps MAUs, the enumerations
                    match the states within the respective link
                    integrity state diagrams, fig 32-16, 23-12 and
                    24-15 of sections 32, 23 and 24 of [16].  Any
                    MAU which implements management of
                    auto-negotiation will map remote fault
                    indication to remote fault.

                    The value available(3) indicates that the link,
                    light, or loopback is normal.  The value
                    notAvailable(4) indicates link loss, low light,
                    or no loopback.
```

```
                    The value remoteFault(5) indicates that a fault
                    has been detected at the remote end of the link.
                    This value applies to 10BASE-FB, 100BASE-T4 Far
                    End Fault Indication and non-specified remote
                    faults from a system running auto-negotiation.
                    The values remoteJabber(7), remoteLinkLoss(8),
                    and remoteTest(9) SHOULD be used instead of
                    remoteFault(5) where the reason for remote fault
                    is identified in the remote signaling protocol.

                    The value invalidSignal(6) indicates that an
                    invalid signal has been received from the other
                    end of the link.  InvalidSignal(6) applies only
                    to MAUs of type 10BASE-FB.

                    Where an IEEE Std 802.3u-1995 clause 22 MII
                    is present, a logic one in the remote fault bit
                    (reference section 22.2.4.2.8 of that document)
                    maps to the value remoteFault(5), and a logic
                    zero in the link status bit (reference section
                    22.2.4.2.10 of that document) maps to the value
                    notAvailable(4).  The value notAvailable(4)
                    takes precedence over the value remoteFault(5).

                    Any MAU that implements management of clause 37
                    Auto-Negotiation will map the received Remote
                    Fault (RF1 and RF2) bit values for Offline to
                    offline(10), Link Failure to remoteFault(5) and
                    Auto-Negotiation Error to autoNegError(11)."

        REFERENCE   "[IEEE 802.3 Std], 30.5.1.1.4, aMediaAvailable."
        ::= { rpMauEntry 6 }

    rpMauMediaAvailableStateExits OBJECT-TYPE
        SYNTAX      Counter32
        MAX-ACCESS  read-only
        STATUS      current
        DESCRIPTION "A count of the number of times that
                    rpMauMediaAvailable for this MAU instance leaves
                    the state available(3).

                    Discontinuities in the value of this counter can
                    occur at re-initialization of the management
                    system, and at other times as indicated by the
                    value of rptrMonitorPortLastChange."
        REFERENCE   "[IEEE 802.3 Std], 30.5.1.1.5,
                    aLoseMediaCounter.
                    RFC 2108, rptrMonitorPortLastChange"
```

```
        ::= { rpMauEntry 7 }

    rpMauJabberState OBJECT-TYPE
        SYNTAX      INTEGER {
                        other(1),
                        unknown(2),
                        noJabber(3),
                        jabbering(4)
                    }
        MAX-ACCESS  read-only
        STATUS      current
        DESCRIPTION "The value other(1) is returned if the jabber
                    state is not 2, 3, or 4.  The agent MUST always
                    return other(1) for MAU type dot3MauTypeAUI.

                    The value unknown(2) is returned when the MAU's
                    true state is unknown; for example, when it is
                    being initialized.

                    If the MAU is not jabbering the agent returns
                    noJabber(3).  This is the 'normal' state.

                    If the MAU is in jabber state the agent returns
                    the jabbering(4) value."
        REFERENCE "[IEEE 802.3 Std], 30.5.1.1.6,
                  aJabber.jabberFlag."
        ::= { rpMauEntry 8 }

    rpMauJabberingStateEnters OBJECT-TYPE
        SYNTAX      Counter32
        MAX-ACCESS  read-only
        STATUS      current
        DESCRIPTION "A count of the number of times that
                    mauJabberState for this MAU instance enters the
                    state jabbering(4).  For MAUs of type
                    dot3MauTypeAUI, dot3MauType100BaseT4,
                    dot3MauType100BaseTX, dot3MauType100BaseFX and
                        all 1000Mbps types, this counter will always
                        indicate zero.

                        Discontinuities in the value of this counter
                        can occur at re-initialization of the
                        management system, and at other times as
                        indicated by the value of
                        rptrMonitorPortLastChange."
            REFERENCE   "[IEEE 802.3 Std], 30.5.1.1.6,
                        aJabber.jabberCounter.
                        RFC 2108, rptrMonitorPortLastChange"
```

```
        ::= { rpMauEntry 9 }

    rpMauFalseCarriers OBJECT-TYPE
        SYNTAX      Counter32
        MAX-ACCESS  read-only
        STATUS      current
        DESCRIPTION "A count of the number of false carrier events
                    during IDLE in 100BASE-X links.  This counter
                    does not increment at the symbol rate.  It can
                    increment after a valid carrier completion at a
                    maximum rate of once per 100 ms until the next
                    carrier event.

                    This counter increments only for MAUs of type
                    dot3MauType100BaseT4, dot3MauType100BaseTX, and
                    dot3MauType100BaseFX and all 1000Mbps types.
                    For all other MAU types, this counter will
                    always indicate zero.

                    The approximate minimum time for rollover of
                    this counter is 7.4 hours.

                    Discontinuities in the value of this counter can
                    occur at re-initialization of the management
                    system, and at other times as indicated by the
                    value of rptrMonitorPortLastChange."
        REFERENCE   "[IEEE 802.3 Std], 30.5.1.1.10, aFalseCarriers.
                    RFC 2108, rptrMonitorPortLastChange"
        ::= { rpMauEntry 10 }

    -- The rpJackTable applies to MAUs attached to repeaters
    -- which have one or more external jacks (connectors).

    rpJackTable OBJECT-TYPE
        SYNTAX      SEQUENCE OF RpJackEntry
        MAX-ACCESS  not-accessible
        STATUS      current
        DESCRIPTION "Information about the external jacks attached
                    to MAUs attached to the ports of a repeater."
        ::= { dot3RpMauBasicGroup 2 }

    rpJackEntry OBJECT-TYPE
        SYNTAX      RpJackEntry
        MAX-ACCESS  not-accessible
        STATUS      current
        DESCRIPTION "An entry in the table, containing information
                    about a particular jack."
        INDEX       { rpMauGroupIndex,
```

```
                    rpMauPortIndex,
                    rpMauIndex,
                    rpJackIndex
                  }
    ::= { rpJackTable 1 }

RpJackEntry ::=
    SEQUENCE {
        rpJackIndex                         Integer32,
        rpJackType                          JackType
    }

rpJackIndex OBJECT-TYPE
    SYNTAX      Integer32 (1..2147483647)
    MAX-ACCESS  not-accessible
    STATUS      current
    DESCRIPTION "This variable uniquely identifies the jack
                described by this entry from among other jacks
                attached to the same MAU (rpMauIndex)."
    ::= { rpJackEntry 1 }

rpJackType OBJECT-TYPE
    SYNTAX      JackType
    MAX-ACCESS  read-only
    STATUS      current
    DESCRIPTION "The jack connector type, as it appears on the
                outside of the system."
    ::= { rpJackEntry 2 }

--
-- The Basic Interface MAU Table
--

ifMauTable OBJECT-TYPE
    SYNTAX      SEQUENCE OF IfMauEntry
    MAX-ACCESS  not-accessible
    STATUS      current
    DESCRIPTION "Table of descriptive and status information
                about MAU(s) attached to an interface."
    ::= { dot3IfMauBasicGroup 1 }

ifMauEntry OBJECT-TYPE
    SYNTAX      IfMauEntry
    MAX-ACCESS  not-accessible
    STATUS      current
    DESCRIPTION "An entry in the table, containing information
                about a single MAU."
    INDEX       { ifMauIfIndex,
```

```
                    ifMauIndex
                }
    ::= { ifMauTable 1 }

IfMauEntry ::=
    SEQUENCE {
        ifMauIfIndex                        Integer32,
        ifMauIndex                          Integer32,
        ifMauType                           OBJECT IDENTIFIER,
        ifMauStatus                         INTEGER,
        ifMauMediaAvailable                 INTEGER,
        ifMauMediaAvailableStateExits       Counter32,
        ifMauJabberState                    INTEGER,
        ifMauJabberingStateEnters           Counter32,
        ifMauFalseCarriers                  Counter32,
        ifMauTypeList                       Integer32,
        ifMauDefaultType                    OBJECT IDENTIFIER,
        ifMauAutoNegSupported               TruthValue,
        ifMauTypeListBits                   BITS
    }

ifMauIfIndex OBJECT-TYPE
    SYNTAX      Integer32 (1..2147483647)
    MAX-ACCESS  read-only
    STATUS      current
    DESCRIPTION "This variable uniquely identifies the interface
                to which the MAU described by this entry is
                connected."
    REFERENCE   "RFC 1213, ifIndex"
    ::= { ifMauEntry 1 }

ifMauIndex OBJECT-TYPE
    SYNTAX      Integer32 (1..2147483647)
    MAX-ACCESS  read-only
    STATUS      current
    DESCRIPTION "This variable uniquely identifies the MAU
                described by this entry from among other MAUs
                connected to the same interface (ifMauIfIndex)."
    REFERENCE   "[IEEE 802.3 Std], 30.5.1.1.1, aMAUID."
    ::= { ifMauEntry 2 }

ifMauType OBJECT-TYPE
    SYNTAX      OBJECT IDENTIFIER
    MAX-ACCESS  read-only
    STATUS      current
    DESCRIPTION "This object identifies the MAU type.  An
                initial set of MAU types are defined above.  The
                assignment of OBJECT IDENTIFIERs to new types of
```

```
                    MAUs is managed by the IANA.  If the MAU type is
                    unknown, the object identifier

                    unknownMauType OBJECT IDENTIFIER ::= { 0 0 }

                    is returned.  Note that unknownMauType is a
                    syntactically valid object identifier, and any
                    conformant implementation of ASN.1 and the BER
                    must be able to generate and recognize this
                    value.

                    This object represents the operational type of
                    the MAU, as determined by either (1) the result
                    of the auto-negotiation function or (2) if
                    auto-negotiation is not enabled or is not
                    implemented for this MAU, by the value of the
                    object ifMauDefaultType.  In case (2), a set to
                    the object ifMauDefaultType will force the MAU
                    into the new operating mode."
        REFERENCE   "[IEEE 802.3 Std], 30.5.1.1.2, aMAUType."
        ::= { ifMauEntry 3 }

    ifMauStatus OBJECT-TYPE
        SYNTAX      INTEGER {
                        other(1),
                        unknown(2),
                        operational(3),
                        standby(4),
                        shutdown(5),
                        reset(6)
                    }
        MAX-ACCESS  read-write
        STATUS      current
        DESCRIPTION "The current state of the MAU.  This object MAY
                    be implemented as a read-only object by those
                    agents and MAUs that do not implement software
                    control of the MAU state.  Some agents may not
                    support setting the value of this object to some
                    of the enumerated values.

                    The value other(1) is returned if the MAU is in
                    a state other than one of the states 2 through
                    6.

                    The value unknown(2) is returned when the MAU's
                    true state is unknown; for example, when it is
                    being initialized.
```

```
                    A MAU in the operational(3) state is fully
                    functional, operates, and passes signals to its
                    attached DTE or repeater port in accordance to
                    its specification.

                    A MAU in standby(4) state forces DI and CI to
                    idle and the media transmitter to idle or fault,
                    if supported.  Standby(4) mode only applies to
                    link type MAUs.  The state of
                    ifMauMediaAvailable is unaffected.

                    A MAU in shutdown(5) state assumes the same
                    condition on DI, CI, and the media transmitter
                    as though it were powered down or not connected.
                    The MAU MAY return other(1) value for the
                    ifMauJabberState and ifMauMediaAvailable objects
                    when it is in this state.  For an AUI, this
                    state will remove power from the AUI.

                    Setting this variable to the value reset(6)
                    resets the MAU in the same manner as a
                    power-off, power-on cycle of at least one-half
                    second would.  The agent is not required to
                    return the value reset (6).

                    Setting this variable to the value
                    operational(3), standby(4), or shutdown(5)
                    causes the MAU to assume the respective state
                    except that setting a mixing-type MAU or an AUI
                    to standby(4) will cause the MAU to enter the
                    shutdown state."
        REFERENCE   "[IEEE 802.3 Std], 30.5.1.1.7, aMAUAdminState,
                    30.5.1.2.2, acMAUAdminControl, and 30.5.1.2.1,
                    acResetMAU."
        ::= { ifMauEntry 4 }
    ifMauMediaAvailable OBJECT-TYPE
        SYNTAX      INTEGER {
                        other(1),
                        unknown(2),
                        available(3),
                        notAvailable(4),
                        remoteFault(5),
                        invalidSignal(6),
                        remoteJabber(7),
                        remoteLinkLoss(8),
                        remoteTest(9),
                        offline(10),
                        autoNegError(11)
```

```
                }
        MAX-ACCESS  read-only
        STATUS      current
        DESCRIPTION "If the MAU is a link or fiber type (FOIRL,
                    10BASE-T, 10BASE-F) then this is equivalent to
                    the link test fail state/low light function.
                    For an AUI or a coax (including broadband) MAU
                    this indicates whether or not loopback is
                    detected on the DI circuit.  The value of this
                    attribute persists between packets for MAU types
                    AUI, 10BASE5, 10BASE2, 10BROAD36, and 10BASE-FP.

                    The value other(1) is returned if the
                    mediaAvailable state is not one of 2 through 11.

                    The value unknown(2) is returned when the MAU's
                    true state is unknown; for example, when it is
                    being initialized.  At power-up or following a
                    reset, the value of this attribute will be
                    unknown for AUI, coax, and 10BASE-FP MAUs.  For
                    these MAUs loopback will be tested on each
                    transmission during which no collision is
                    detected.  If DI is receiving input when DO
                    returns to IDL after a transmission and there
                    has been no collision during the transmission
                    then loopback will be detected.  The value of
                    this attribute will only change during
                    non-collided transmissions for AUI, coax, and
                    10BASE-FP MAUs.

                    For 100Mbps and 1000Mbps MAUs, the enumerations
                    match the states within the respective link
                    integrity state diagrams, fig 32-16, 23-12 and
                    24-15 of sections 32, 23 and 24 of [16].  Any
                    MAU which implements management of
                    auto-negotiation will map remote fault
                    indication to remote fault.

                    The value available(3) indicates that the link,
                    light, or loopback is normal.  The value
                    notAvailable(4) indicates link loss, low light,
                    or no loopback.

                    The value remoteFault(5) indicates that a fault
                    has been detected at the remote end of the link.
                    This value applies to 10BASE-FB, 100BASE-T4 Far
                    End Fault Indication and non-specified remote
                    faults from a system running auto-negotiation.
```

```
                    The values remoteJabber(7), remoteLinkLoss(8),
                    and remoteTest(9) SHOULD be used instead of
                    remoteFault(5) where the reason for remote fault
                    is identified in the remote signaling protocol.

                    The value invalidSignal(6) indicates that an
                    invalid signal has been received from the other
                    end of the link.  InvalidSignal(6) applies only
                    to MAUs of type 10BASE-FB.

                    Where an IEEE Std 802.3u-1995 clause 22 MII
                    is present, a logic one in the remote fault bit
                    (reference section 22.2.4.2.8 of that document)
                    maps to the value remoteFault(5), and a logic
                    zero in the link status bit (reference section
                    22.2.4.2.10 of that document) maps to the value
                    notAvailable(4).  The value notAvailable(4)
                    takes precedence over the value remoteFault(5).

                    Any MAU that implements management of clause 37
                    Auto-Negotiation will map the received RF1 and
                    RF2 bit values for Offline to offline(10), Link
                    Failure to remoteFault(5) and Auto-Negotiation
                    Error to autoNegError(11)."
        REFERENCE   "[IEEE 802.3 Std], 30.5.1.1.4, aMediaAvailable."
        ::= { ifMauEntry 5 }

    ifMauMediaAvailableStateExits OBJECT-TYPE
        SYNTAX      Counter32
        MAX-ACCESS  read-only
        STATUS      current
        DESCRIPTION "A count of the number of times that
                    ifMauMediaAvailable for this MAU instance leaves
                    the state available(3).
                    Discontinuities in the value of this counter can
                    occur at re-initialization of the management
                    system, and at other times as indicated by the
                    value of ifCounterDiscontinuityTime."
        REFERENCE   "[IEEE 802.3 Std], 30.5.1.1.5,
                    aLoseMediaCounter.
                    RFC 2233, ifCounterDiscontinuityTime."
        ::= { ifMauEntry 6 }

    ifMauJabberState OBJECT-TYPE
        SYNTAX      INTEGER {
                        other(1),
                        unknown(2),
                        noJabber(3),
```

```
                        jabbering(4)
                    }
        MAX-ACCESS  read-only
        STATUS      current
        DESCRIPTION "The value other(1) is returned if the jabber
                    state is not 2, 3, or 4.  The agent MUST always
                    return other(1) for MAU type dot3MauTypeAUI.

                    The value unknown(2) is returned when the MAU's
                    true state is unknown; for example, when it is
                    being initialized.

                    If the MAU is not jabbering the agent returns
                    noJabber(3).  This is the 'normal' state.

                    If the MAU is in jabber state the agent returns
                    the jabbering(4) value."
        REFERENCE   "[IEEE 802.3 Std], 30.5.1.1.6,
                    aJabber.jabberFlag."
        ::= { ifMauEntry 7 }

    ifMauJabberingStateEnters OBJECT-TYPE
        SYNTAX      Counter32
        MAX-ACCESS  read-only
        STATUS      current
        DESCRIPTION "A count of the number of times that
                    mauJabberState for this MAU instance enters the
                    state jabbering(4). This counter will always
                    indicate zero for MAUs of type dot1MauTypeAUI
                    and those of speeds above 10Mbps.

                    Discontinuities in the value of this counter can
                    occur at re-initialization of the management
                    system, and at other times as indicated by the
                    value of ifCounterDiscontinuityTime."
        REFERENCE   "[IEEE 802.3 Std], 30.5.1.1.6,
                    aJabber.jabberCounter.
                    RFC 2233, ifCounterDiscontinuityTime."
        ::= { ifMauEntry 8 }

    ifMauFalseCarriers OBJECT-TYPE
        SYNTAX      Counter32
        MAX-ACCESS  read-only
        STATUS      current
        DESCRIPTION "A count of the number of false carrier events
                    during IDLE in 100BASE-X and 1000BASE-X links.

                    For all other MAU types, this counter will
```

```
                    always indicate zero. This counter does not
                    increment at the symbol rate.

                    It can increment after a valid carrier
                    completion at a maximum rate of once per 100 ms
                    for 100BASE-X and once per 10us for 1000BASE-X
                    until the next CarrierEvent.

                    Discontinuities in the value of this counter can
                    occur at re-initialization of the management
                    system, and at other times as indicated by the
                    value of ifCounterDiscontinuityTime."
        REFERENCE   "[IEEE 802.3 Std], 30.5.1.1.10, aFalseCarriers.
                    RFC 2233, ifCounterDiscontinuityTime."
        ::= { ifMauEntry 9 }

    ifMauTypeList OBJECT-TYPE
        SYNTAX      Integer32
        MAX-ACCESS  read-only
        STATUS      deprecated
        DESCRIPTION "********** THIS OBJECT IS DEPRECATED **********

                    A value that uniquely identifies the set of
                    possible IEEE 802.3 types that the MAU could be.
                    The value is a sum which initially takes the
                    value zero.  Then, for each type capability of
                    this MAU, 2 raised to the power noted below is
                    added to the sum. For example, a MAU which has
                    the capability to be only 10BASE-T would have a
                    value of 512 (2**9).  In contrast, a MAU which
                    supports both 10Base-T (full duplex) and
                    100BASE-TX (full duplex) would have a value of
                    ((2**11) + (2**16)) or 67584.

                    The powers of 2 assigned to the capabilities are
                    these:

                    Power  Capability
                      0      other or unknown
                      1      AUI
                      2      10BASE-5
                      3      FOIRL
                      4      10BASE-2
                      5      10BASE-T duplex mode unknown
                      6      10BASE-FP
                      7      10BASE-FB
                      8      10BASE-FL duplex mode unknown
                      9      10BROAD36
```

```
                        10      10BASE-T  half duplex mode
                        11      10BASE-T  full duplex mode
                        12      10BASE-FL half duplex mode
                        13      10BASE-FL full duplex mode
                        14      100BASE-T4
                        15      100BASE-TX half duplex mode
                        16      100BASE-TX full duplex mode
                        17      100BASE-FX half duplex mode
                        18      100BASE-FX full duplex mode
                        19      100BASE-T2 half duplex mode
                        20      100BASE-T2 full duplex mode

                    If auto-negotiation is present on this MAU, this
                    object will map to ifMauAutoNegCapability.

                    This object has been deprecated in favour of
                    ifMauTypeListBits."
        ::= { ifMauEntry 10 }

    ifMauDefaultType OBJECT-TYPE
        SYNTAX      OBJECT IDENTIFIER
        MAX-ACCESS  read-write
        STATUS      current
        DESCRIPTION "This object identifies the default
                    administrative baseband MAU type, to be used in
                    conjunction with the operational MAU type
                    denoted by ifMauType.

                    The set of possible values for this object is
                    the same as the set defined for the ifMauType
                    object.

                    This object represents the
                    administratively-configured type of the MAU.  If
                    auto-negotiation is not enabled or is not
                    implemented for this MAU, the value of this
                    object determines the operational type of the
                    MAU.  In this case, a set to this object will
                    force the MAU into the specified operating mode.

                    If auto-negotiation is implemented and enabled
                    for this MAU, the operational type of the MAU
                    is determined by auto-negotiation, and the value
                    of this object denotes the type to which the MAU
                    will automatically revert if/when
                    auto-negotiation is later disabled.

                    NOTE TO IMPLEMENTORS:  It may be necessary to
```

```
                    provide for underlying hardware implementations
                    which do not follow the exact behavior specified
                    above.  In particular, when
                    ifMauAutoNegAdminStatus transitions from enabled
                    to disabled, the agent implementation MUST
                    ensure that the operational type of the MAU (as
                    reported by ifMauType) correctly transitions to
                    the value specified by this object, rather than
                    continuing to operate at the value earlier
                    determined by the auto-negotiation function."
        REFERENCE   "[IEEE 802.3 Std], 30.5.1.1.1, aMAUID, and
                    22.2.4.1.4."
        ::= { ifMauEntry 11 }

    ifMauAutoNegSupported OBJECT-TYPE
        SYNTAX      TruthValue
        MAX-ACCESS  read-only
        STATUS      current
        DESCRIPTION "This object indicates whether or not
                    auto-negotiation is supported on this MAU."
        ::= { ifMauEntry 12 }

    ifMauTypeListBits OBJECT-TYPE
        SYNTAX      BITS {
            bOther(0),          -- other or unknown
            bAUI(1),            -- AUI
            b10base5(2),        -- 10BASE-5
            bFoirl(3),          -- FOIRL

            b10base2(4),        -- 10BASE-2
            b10baseT(5),        -- 10BASE-T duplex mode unknown
            b10baseFP(6),       -- 10BASE-FP
            b10baseFB(7),       -- 10BASE-FB
            b10baseFL(8),       -- 10BASE-FL duplex mode unknown
            b10broad36(9),      -- 10BROAD36
            b10baseTHD(10),     -- 10BASE-T  half duplex mode
            b10baseTFD(11),     -- 10BASE-T  full duplex mode
            b10baseFLHD(12),    -- 10BASE-FL half duplex mode
            b10baseFLFD(13),    -- 10BASE-FL full duplex mode

            b100baseT4(14),     -- 100BASE-T4
            b100baseTXHD(15),   -- 100BASE-TX half duplex mode
            b100baseTXFD(16),   -- 100BASE-TX full duplex mode
            b100baseFXHD(17),   -- 100BASE-FX half duplex mode
            b100baseFXFD(18),   -- 100BASE-FX full duplex mode
            b100baseT2HD(19),   -- 100BASE-T2 half duplex mode
            b100baseT2FD(20),   -- 100BASE-T2 full duplex mode
```

```
            b1000baseXHD(21),  -- 1000BASE-X half duplex mode
            b1000baseXFD(22),  -- 1000BASE-X full duplex mode
            b1000baseLXHD(23), -- 1000BASE-LX half duplex mode
            b1000baseLXFD(24), -- 1000BASE-LX full duplex mode
            b1000baseSXHD(25), -- 1000BASE-SX half duplex mode
            b1000baseSXFD(26), -- 1000BASE-SX full duplex mode
            b1000baseCXHD(27), -- 1000BASE-CX half duplex mode
            b1000baseCXFD(28), -- 1000BASE-CX full duplex mode
            b1000baseTHD(29),  -- 1000BASE-T half duplex mode
            b1000baseTFD(30)   -- 1000BASE-T full duplex mode
        }
        MAX-ACCESS  read-only
        STATUS      current
        DESCRIPTION "A value that uniquely identifies the set of
                    possible IEEE 802.3 types that the MAU could be.
                    If auto-negotiation is present on this MAU, this
                    object will map to ifMauAutoNegCapability.

                    Note that this MAU may be capable of operating
                    as a MAU type that is beyond the scope of this
                    MIB.  This is indicated by returning the
                    bit value bOther in addition to any bit values
                    for capabilities that are listed above."
        ::= { ifMauEntry 13 }

    -- The ifJackTable applies to MAUs attached to interfaces
    -- which have one or more external jacks (connectors).

    ifJackTable OBJECT-TYPE
        SYNTAX      SEQUENCE OF IfJackEntry
        MAX-ACCESS  not-accessible
        STATUS      current
        DESCRIPTION "Information about the external jacks attached
                    to MAUs attached to an interface."
        ::= { dot3IfMauBasicGroup 2 }

    ifJackEntry OBJECT-TYPE
        SYNTAX      IfJackEntry
        MAX-ACCESS  not-accessible
        STATUS      current
        DESCRIPTION "An entry in the table, containing information
                    about a particular jack."
        INDEX       { ifMauIfIndex,
                      ifMauIndex,
                      ifJackIndex
                    }
        ::= { ifJackTable 1 }
```

```
IfJackEntry ::=
    SEQUENCE {
        ifJackIndex                         Integer32,
        ifJackType                          JackType
    }

ifJackIndex OBJECT-TYPE
    SYNTAX      Integer32 (1..2147483647)
    MAX-ACCESS  not-accessible
    STATUS      current
    DESCRIPTION "This variable uniquely identifies the jack
                described by this entry from among other jacks
                attached to the same MAU."
    ::= { ifJackEntry 1 }

ifJackType OBJECT-TYPE
    SYNTAX      JackType
    MAX-ACCESS  read-only
    STATUS      current
    DESCRIPTION "The jack connector type, as it appears on the
                outside of the system."
    ::= { ifJackEntry 2 }

-- The ifMauAutoNegTable applies to systems in which
-- auto-negotiation is supported on one or more MAUs
-- attached to interfaces.  Note that if auto-negotiation
-- is present and enabled, the ifMauType object reflects
-- the result of the auto-negotiation function.

ifMauAutoNegTable OBJECT-TYPE
    SYNTAX      SEQUENCE OF IfMauAutoNegEntry
    MAX-ACCESS  not-accessible
    STATUS      current
    DESCRIPTION "Configuration and status objects for the
                auto-negotiation function of MAUs attached to
                interfaces."
    ::= { dot3IfMauAutoNegGroup 1 }

ifMauAutoNegEntry OBJECT-TYPE
    SYNTAX      IfMauAutoNegEntry
    MAX-ACCESS  not-accessible
    STATUS      current
    DESCRIPTION "An entry in the table, containing configuration
                and status information for the auto-negotiation
                function of a particular MAU."
    INDEX       { ifMauIfIndex,
                  ifMauIndex
                }
```

```
        ::= { ifMauAutoNegTable 1 }

    IfMauAutoNegEntry ::=
        SEQUENCE {
            ifMauAutoNegAdminStatus             INTEGER,
            ifMauAutoNegRemoteSignaling         INTEGER,
            ifMauAutoNegConfig                  INTEGER,
            ifMauAutoNegCapability              Integer32,
            ifMauAutoNegCapAdvertised           Integer32,
            ifMauAutoNegCapReceived             Integer32,
            ifMauAutoNegRestart                 INTEGER,
            ifMauAutoNegCapabilityBits          BITS,
            ifMauAutoNegCapAdvertisedBits       BITS,
            ifMauAutoNegCapReceivedBits         BITS,
            ifMauAutoNegRemoteFaultAdvertised   INTEGER,
            ifMauAutoNegRemoteFaultReceived     INTEGER
        }

    ifMauAutoNegAdminStatus OBJECT-TYPE
        SYNTAX      INTEGER {
                        enabled(1),
                        disabled(2)
                    }
        MAX-ACCESS  read-write
        STATUS      current
        DESCRIPTION "Setting this object to enabled(1) will cause
                    the interface which has the auto-negotiation
                    signaling ability to be enabled.

                    If the value of this object is disabled(2) then
                    the interface will act as it would if it had no
                    auto-negotiation signaling.  Under these
                    conditions, an IEEE 802.3 MAU will immediately
                    be forced to the state indicated by the value of
                    the object ifMauDefaultType.

                    NOTE TO IMPLEMENTORS:  When
                    ifMauAutoNegAdminStatus transitions from enabled
                    to disabled, the agent implementation MUST
                    ensure that the operational type of the MAU (as
                    reported by ifMauType) correctly transitions to
                    the value specified by the ifMauDefaultType
                    object, rather than continuing to operate at the
                    value earlier determined by the auto-negotiation
                    function."
        REFERENCE   "[IEEE 802.3 Std], 30.6.1.1.2,
                    aAutoNegAdminState and 30.6.1.2.2,
                    acAutoNegAdminControl."
```

```
        ::= { ifMauAutoNegEntry 1 }

    ifMauAutoNegRemoteSignaling OBJECT-TYPE
        SYNTAX      INTEGER {
                        detected(1),
                        notdetected(2)
                    }
        MAX-ACCESS  read-only
        STATUS      current
        DESCRIPTION "A value indicating whether the remote end of
                    the link is using auto-negotiation signaling. It
                    takes the value detected(1) if and only if,
                    during the previous link negotiation, FLP Bursts
                    were received."
        REFERENCE   "[IEEE 802.3 Std], 30.6.1.1.3,
                    aAutoNegRemoteSignaling."
        ::= { ifMauAutoNegEntry 2 }

    ifMauAutoNegConfig OBJECT-TYPE
        SYNTAX      INTEGER {
                        other(1),
                        configuring(2),
                        complete(3),
                        disabled(4),
                        parallelDetectFail(5)
                    }
        MAX-ACCESS  read-only
        STATUS      current
        DESCRIPTION "A value indicating the current status of the
                    auto-negotiation process.  The enumeration
                    parallelDetectFail(5) maps to a failure in
                    parallel detection as defined in 28.2.3.1 of
                    [IEEE 802.3 Std]."
        REFERENCE   "[IEEE 802.3 Std], 30.6.1.1.4,
                    aAutoNegAutoConfig."
        ::= { ifMauAutoNegEntry 4 }

    ifMauAutoNegCapability OBJECT-TYPE
        SYNTAX      Integer32
        MAX-ACCESS  read-only
        STATUS      deprecated
        DESCRIPTION "********** THIS OBJECT IS DEPRECATED **********

                    A value that uniquely identifies the set of
                    capabilities of the local auto-negotiation
                    entity.  The value is a sum which initially
                    takes the value zero.  Then, for each capability
                    of this interface, 2 raised to the power noted
```

```
                    below is added to the sum. For example, an
                    interface which has the capability to support
                    only 100Base-TX half duplex would have a value
                    of 32768 (2**15).  In contrast, an interface
                    which supports both 100Base-TX half duplex and
                    and 100Base-TX full duplex would have a value of
                    98304 ((2**15) + (2**16)).

                    The powers of 2 assigned to the capabilities are
                    these:

                    Power   Capability
                      0       other or unknown
                     (1-9)    (reserved)
                     10       10BASE-T  half duplex mode
                     11       10BASE-T  full duplex mode
                     12       (reserved)
                     13       (reserved)
                     14       100BASE-T4
                     15       100BASE-TX half duplex mode
                     16       100BASE-TX full duplex mode
                     17       (reserved)
                     18       (reserved)
                     19      100BASE-T2 half duplex mode
                     20      100BASE-T2 full duplex mode

                    Note that interfaces that support this MIB may
                    have capabilities that extend beyond the scope
                    of this MIB.
                    This object has been deprecated in favour of
                    ifMauAutoNegCapabilityBits"
        REFERENCE   "[IEEE 802.3 Std], 30.6.1.1.5,
                    aAutoNegLocalTechnologyAbility."
        ::= { ifMauAutoNegEntry 5 }

    ifMauAutoNegCapAdvertised OBJECT-TYPE
        SYNTAX      Integer32
        MAX-ACCESS  read-write
        STATUS      deprecated
        DESCRIPTION "********* THIS OBJECT IS DEPRECATED **********

                    A value that uniquely identifies the set of
                    capabilities advertised by the local
                    auto-negotiation entity. Refer to
                    ifMauAutoNegCapability for a description of the
                    possible values of this object.

                    Capabilities in this object that are not
```

```
                    available in ifMauAutoNegCapability cannot be
                    enabled.

                    This object has been deprecated in favour of
                    ifMauAutoNegCapAdvertisedBits"
        REFERENCE   "[IEEE 802.3 Std], 30.6.1.1.6,
                    aAutoNegAdvertisedTechnologyAbility."
        ::= { ifMauAutoNegEntry 6 }

    ifMauAutoNegCapReceived OBJECT-TYPE
        SYNTAX      Integer32
        MAX-ACCESS  read-only
        STATUS      deprecated
        DESCRIPTION "********** THIS OBJECT IS DEPRECATED **********

                    A value that uniquely identifies the set of
                    capabilities received from the remote
                    auto-negotiation entity. Refer to
                    ifMauAutoNegCapability for a description of the
                    possible values of this object.

                    Note that interfaces that support this MIB may
                    be attached to remote auto-negotiation entities
                    which have capabilities beyond the scope of this
                    MIB.

                    This object has been deprecated in favour of
                    ifMauAutoNegCapReceivedBits"
        REFERENCE   "[IEEE 802.3 Std], 30.6.1.1.7,
                    aAutoNegReceivedTechnologyAbility."
        ::= { ifMauAutoNegEntry 7 }

    ifMauAutoNegRestart OBJECT-TYPE
        SYNTAX      INTEGER {
                        restart(1),
                        norestart(2)
                    }
        MAX-ACCESS  read-write
        STATUS      current
        DESCRIPTION "If the value of this object is set to
                    restart(1) then this will force auto-negotiation
                    to begin link renegotiation. If auto-negotiation
                    signaling is disabled, a write to this object
                    has no effect.

                    Setting the value of this object to norestart(2)
                    has no effect."
        REFERENCE   "[IEEE 802.3 Std], 30.6.1.2.1,
```

```
                    acAutoNegRestartAutoConfig."
        ::= { ifMauAutoNegEntry 8 }

    ifMauAutoNegCapabilityBits OBJECT-TYPE
        SYNTAX      BITS {
            bOther(0),         -- other or unknown
            b10baseT(1),       -- 10BASE-T  half duplex mode
            b10baseTFD(2),     -- 10BASE-T  full duplex mode
            b100baseT4(3),     -- 100BASE-T4
            b100baseTX(4),     -- 100BASE-TX half duplex mode
            b100baseTXFD(5),   -- 100BASE-TX full duplex mode
            b100baseT2(6),     -- 100BASE-T2 half duplex mode
            b100baseT2FD(7),   -- 100BASE-T2 full duplex mode
            bfdxPause(8),      -- PAUSE for full-duplex links
            bfdxAPause(9),     -- Asymmetric PAUSE for full-duplex
                               --     links
            bfdxSPause(10),    -- Symmetric PAUSE for full-duplex
                               --     links
            bfdxBPause(11),    -- Asymmetric and Symmetric PAUSE for
                               --     full-duplex links
            b1000baseX(12),    -- 1000BASE-X, -LX, -SX, -CX half
                               --     duplex mode
            b1000baseXFD(13), -- 1000BASE-X, -LX, -SX, -CX full
                               --     duplex mode
            b1000baseT(14),    -- 1000BASE-T half duplex mode
            b1000baseTFD(15)   -- 1000BASE-T full duplex mode
        }
        MAX-ACCESS  read-only
        STATUS      current
        DESCRIPTION "A value that uniquely identifies the set of
                    capabilities of the local auto-negotiation
                    entity.  Note that interfaces that support this
                    MIB may have capabilities that extend beyond the
                    scope of this MIB.

                    Note that the local auto-negotiation entity may
                    support some capabilities beyond the scope of
                    this MIB.  This is indicated by returning the
                    bit value bOther in addition to any bit values
                    for capabilities that are listed above."
        REFERENCE   "[IEEE 802.3 Std], 30.6.1.1.5,
                    aAutoNegLocalTechnologyAbility."
        ::= { ifMauAutoNegEntry 9 }

    ifMauAutoNegCapAdvertisedBits OBJECT-TYPE
        SYNTAX      BITS {
            bOther(0),         -- other or unknown
            b10baseT(1),       -- 10BASE-T  half duplex mode
```

```
            b10baseTFD(2),    -- 10BASE-T  full duplex mode
            b100baseT4(3),    -- 100BASE-T4
            b100baseTX(4),    -- 100BASE-TX half duplex mode
            b100baseTXFD(5),  -- 100BASE-TX full duplex mode
            b100baseT2(6),    -- 100BASE-T2 half duplex mode
            b100baseT2FD(7),  -- 100BASE-T2 full duplex mode
            bFdxPause(8),     -- PAUSE for full-duplex links
            bFdxAPause(9),    -- Asymmetric PAUSE for full-duplex
                              --     links
            bFdxSPause(10),   -- Symmetric PAUSE for full-duplex
                              --     links
            bFdxBPause(11),   -- Asymmetric and Symmetric PAUSE for
                              --     full-duplex links
            b1000baseX(12),   -- 1000BASE-X, -LX, -SX, -CX half
                              --     duplex mode
            b1000baseXFD(13), -- 1000BASE-X, -LX, -SX, -CX full
                              --     duplex mode
            b1000baseT(14),   -- 1000BASE-T half duplex mode
            b1000baseTFD(15)  -- 1000BASE-T full duplex mode
        }
        MAX-ACCESS  read-write
        STATUS      current
        DESCRIPTION "A value that uniquely identifies the set of
                    capabilities advertised by the local
                    auto-negotiation entity.

                    Capabilities in this object that are not
                    available in ifMauAutoNegCapabilityBits cannot
                    be enabled.
                    Note that the local auto-negotiation entity may
                    advertise some capabilities beyond the scope of
                    this MIB.  This is indicated by returning the
                    bit value bOther in addition to any bit values
                    for capabilities that are listed above."
        REFERENCE   "[IEEE 802.3 Std], 30.6.1.1.6,
                    aAutoNegAdvertisedTechnologyAbility."
        ::= { ifMauAutoNegEntry 10 }

    ifMauAutoNegCapReceivedBits OBJECT-TYPE
        SYNTAX      BITS {
             bOther(0),        -- other or unknown
             b10baseT(1),      -- 10BASE-T  half duplex mode
             b10baseTFD(2),    -- 10BASE-T  full duplex mode
             b100baseT4(3),    -- 100BASE-T4
             b100baseTX(4),    -- 100BASE-TX half duplex mode
             b100baseTXFD(5),  -- 100BASE-TX full duplex mode
             b100baseT2(6),    -- 100BASE-T2 half duplex mode
             b100baseT2FD(7),  -- 100BASE-T2 full duplex mode
```

```
                bFdxPause(8),     -- PAUSE for full-duplex links
                bFdxAPause(9),    -- Asymmetric PAUSE for full-duplex
                                  --     links
                bFdxSPause(10),   -- Symmetric PAUSE for full-duplex
                                  --     links
                bFdxBPause(11),   -- Asymmetric and Symmetric PAUSE for
                                  --     full-duplex links
                b1000baseX(12),   -- 1000BASE-X, -LX, -SX, -CX half
                                  --     duplex mode
                b1000baseXFD(13), -- 1000BASE-X, -LX, -SX, -CX full
                                  --     duplex mode
                b1000baseT(14),   -- 1000BASE-T half duplex mode
                b1000baseTFD(15)  -- 1000BASE-T full duplex mode
            }
            MAX-ACCESS  read-only
            STATUS      current
            DESCRIPTION "A value that uniquely identifies the set of
                        capabilities received from the remote
                        auto-negotiation entity.

                        Note that interfaces that support this MIB may
                        be attached to remote auto-negotiation entities
                        which have capabilities beyond the scope of this
                        MIB.  This is indicated by returning the bit
                        value bOther in addition to any bit values for
                        capabilities that are listed above."
            REFERENCE   "[IEEE 802.3 Std], 30.6.1.1.7,
                        aAutoNegReceivedTechnologyAbility."
            ::= { ifMauAutoNegEntry 11 }
        ifMauAutoNegRemoteFaultAdvertised OBJECT-TYPE
            SYNTAX      INTEGER {
                            noError(1),
                            offline(2),
                            linkFailure(3),
                            autoNegError(4)
                        }
            MAX-ACCESS  read-write
            STATUS      current
            DESCRIPTION "A value that identifies any local fault
                        indications that this MAU has detected and will
                        advertise at the next auto-negotiation
                        interaction for 1000Mbps MAUs."
            REFERENCE   "[IEEE 802.3 Std], 30.6.1.1.6,
                        aAutoNegAdvertisedTechnologyAbility."
            ::= { ifMauAutoNegEntry 12 }

        ifMauAutoNegRemoteFaultReceived OBJECT-TYPE
            SYNTAX      INTEGER {
```

```
                        noError(1),
                        offline(2),
                        linkFailure(3),
                        autoNegError(4)
                    }
        MAX-ACCESS  read-only
        STATUS      current
        DESCRIPTION "A value that identifies any fault indications
                    received from the far end of a link by the
                    local auto-negotiation entity for 1000Mbps
                    MAUs."
        REFERENCE   "[IEEE 802.3 Std], 30.6.1.1.7,
                    aAutoNegReceivedTechnologyAbility."
        ::= { ifMauAutoNegEntry 13 }

    --
    -- The Basic Broadband MAU Table
    --

    broadMauBasicTable OBJECT-TYPE
        SYNTAX      SEQUENCE OF BroadMauBasicEntry
        MAX-ACCESS  not-accessible
        STATUS      deprecated
        DESCRIPTION "********* THIS OBJECT IS DEPRECATED **********

                    Table of descriptive and status information
                    about the broadband MAUs connected to
                    interfaces."
        ::= { dot3BroadMauBasicGroup 1 }

    broadMauBasicEntry OBJECT-TYPE
        SYNTAX      BroadMauBasicEntry
        MAX-ACCESS  not-accessible
        STATUS      deprecated
        DESCRIPTION "********* THIS OBJECT IS DEPRECATED **********

                    An entry in the table, containing information
                    about a single broadband MAU."
        INDEX       { broadMauIfIndex,
                      broadMauIndex
                    }
        ::= { broadMauBasicTable 1 }

    BroadMauBasicEntry ::=
        SEQUENCE {
            broadMauIfIndex                 Integer32,
            broadMauIndex                   Integer32,
            broadMauXmtRcvSplitType         INTEGER,
```

```
            broadMauXmtCarrierFreq              Integer32,
            broadMauTranslationFreq             Integer32
        }

    broadMauIfIndex OBJECT-TYPE
        SYNTAX      Integer32 (1..2147483647)
        MAX-ACCESS  read-only
        STATUS      deprecated
        DESCRIPTION "********** THIS OBJECT IS DEPRECATED **********

                    This variable uniquely identifies the interface
                    to which the MAU described by this entry is
                    connected."
        REFERENCE   "Reference RFC 1213, ifIndex."
        ::= { broadMauBasicEntry 1 }

    broadMauIndex OBJECT-TYPE
        SYNTAX      Integer32 (1..2147483647)
        MAX-ACCESS  read-only
        STATUS      deprecated
        DESCRIPTION "********** THIS OBJECT IS DEPRECATED **********

                    This variable uniquely identifies the MAU
                    connected to interface broadMauIfIndex that is
                    described by this entry."
        REFERENCE   "[IEEE 802.3 Std], 30.5.1.1.1, aMAUID."
        ::= { broadMauBasicEntry 2 }

    broadMauXmtRcvSplitType OBJECT-TYPE
        SYNTAX      INTEGER {
                        other(1),
                        single(2),
                        dual(3)
                    }
        MAX-ACCESS  read-only
        STATUS      deprecated
        DESCRIPTION "********** THIS OBJECT IS DEPRECATED **********

                    This object indicates the type of frequency
                    multiplexing/cabling system used to separate the
                    transmit and receive paths for the 10BROAD36
                    MAU.

                    The value other(1) is returned if the split type
                    is not either single or dual.

                    The value single(2) indicates a single cable
                    system.  The value dual(3) indicates a dual
```

```
                    cable system, offset normally zero."
        REFERENCE   "[IEEE 802.3 Std], 30.5.1.1.8,
                    aBbMAUXmitRcvSplitType."
        ::= { broadMauBasicEntry 3 }

    broadMauXmtCarrierFreq OBJECT-TYPE
        SYNTAX      Integer32
        MAX-ACCESS  read-only
        STATUS      deprecated
        DESCRIPTION "********** THIS OBJECT IS DEPRECATED **********

                    This variable indicates the transmit carrier
                    frequency of the 10BROAD36 MAU in MHz/4; that
                    is, in units of 250 kHz."
        REFERENCE   "[IEEE 802.3 Std], 30.5.1.1.9,
                    aBroadbandFrequencies.xmitCarrierFrequency."
        ::= { broadMauBasicEntry 4 }

    broadMauTranslationFreq OBJECT-TYPE
        SYNTAX      Integer32
        MAX-ACCESS  read-only
        STATUS      deprecated
        DESCRIPTION "********** THIS OBJECT IS DEPRECATED **********

                    This variable indicates the translation offset
                    frequency of the 10BROAD36 MAU in MHz/4; that
                    is, in units of 250 kHz."
        REFERENCE   "[IEEE 802.3 Std], 30.5.1.1.9,
                    aBroadbandFrequencies.translationFrequency."
        ::= { broadMauBasicEntry 5 }

    -- Notifications for use by 802.3 MAUs

    snmpDot3MauTraps OBJECT IDENTIFIER ::= { snmpDot3MauMgt 0 }

    rpMauJabberTrap NOTIFICATION-TYPE
        OBJECTS     { rpMauJabberState }
        STATUS      current
        DESCRIPTION "This trap is sent whenever a managed repeater
                    MAU enters the jabber state.

                    The agent MUST throttle the generation of
                    consecutive rpMauJabberTraps so that there is at
                    least a five-second gap between them."
        REFERENCE   "[IEEE 802.3 Mgt], 30.5.1.3.1, nJabber
                    notification."
        ::= { snmpDot3MauTraps 1 }
```

```
      ifMauJabberTrap NOTIFICATION-TYPE
          OBJECTS     { ifMauJabberState }
          STATUS      current
          DESCRIPTION "This trap is sent whenever a managed interface
                      MAU enters the jabber state.

                      The agent MUST throttle the generation of
                      consecutive ifMauJabberTraps so that there is at
                      least a five-second gap between them."
          REFERENCE   "[IEEE 802.3 Mgt], 30.5.1.3.1, nJabber
                      notification."
          ::= { snmpDot3MauTraps 2 }

      -- Conformance information

      mauModConf
              OBJECT IDENTIFIER ::= { mauMod 1 }
        mauModCompls
              OBJECT IDENTIFIER ::= { mauModConf 1 }
        mauModObjGrps
              OBJECT IDENTIFIER ::= { mauModConf 2 }
        mauModNotGrps
              OBJECT IDENTIFIER ::= { mauModConf 3 }
      -- Object groups

      mauRpGrpBasic OBJECT-GROUP
          OBJECTS     { rpMauGroupIndex,
                        rpMauPortIndex,
                        rpMauIndex,
                        rpMauType,
                        rpMauStatus,
                        rpMauMediaAvailable,
                        rpMauMediaAvailableStateExits,
                        rpMauJabberState,
                        rpMauJabberingStateEnters
                      }
          STATUS      current
          DESCRIPTION "Basic conformance group for MAUs attached to
                      repeater ports.  This group is also the
                      conformance specification for RFC 1515
                      implementations."
          ::= { mauModObjGrps 1 }

      mauRpGrp100Mbs OBJECT-GROUP
          OBJECTS     { rpMauFalseCarriers }
          STATUS      current
          DESCRIPTION "Conformance group for MAUs attached to
                      repeater ports with 100 Mb/s or greater
```

```
                    capability."
        ::= { mauModObjGrps 2 }

    mauRpGrpJack OBJECT-GROUP
        OBJECTS     { rpJackType }
        STATUS      current
        DESCRIPTION "Conformance group for MAUs attached to
                    repeater ports with managed jacks."
        ::= { mauModObjGrps 3 }

    mauIfGrpBasic OBJECT-GROUP
        OBJECTS     { ifMauIfIndex,
                      ifMauIndex,
                      ifMauType,
                      ifMauStatus,
                      ifMauMediaAvailable,
                      ifMauMediaAvailableStateExits,
                      ifMauJabberState,
                      ifMauJabberingStateEnters
                    }
        STATUS      current
        DESCRIPTION "Basic conformance group for MAUs attached to
                    interfaces.  This group also provides a
                    conformance specification for RFC 1515
                    implementations."
        ::= { mauModObjGrps 4 }

    mauIfGrp100Mbs OBJECT-GROUP
        OBJECTS     { ifMauFalseCarriers,
                      ifMauTypeList,
                      ifMauDefaultType,
                      ifMauAutoNegSupported
                    }
        STATUS      deprecated
        DESCRIPTION "********** THIS GROUP IS DEPRECATED **********

                    Conformance group for MAUs attached to
                    interfaces with 100 Mb/s capability.

                    This object group has been deprecated in favor
                    of mauIfGrpHighCapacity."
        ::= { mauModObjGrps 5 }

    mauIfGrpJack OBJECT-GROUP
        OBJECTS     { ifJackType }
        STATUS      current
        DESCRIPTION "Conformance group for MAUs attached to
                    interfaces with managed jacks."
```

```
        ::= { mauModObjGrps 6 }

    mauIfGrpAutoNeg OBJECT-GROUP
        OBJECTS     { ifMauAutoNegAdminStatus,
                      ifMauAutoNegRemoteSignaling,
                      ifMauAutoNegConfig,
                      ifMauAutoNegCapability,
                      ifMauAutoNegCapAdvertised,
                      ifMauAutoNegCapReceived,
                      ifMauAutoNegRestart
                    }
        STATUS      deprecated
        DESCRIPTION "********** THIS GROUP IS DEPRECATED **********

                    Conformance group for MAUs attached to
                    interfaces with managed auto-negotiation.

                    This object group has been deprecated in favor
                    of mauIfGrpAutoNeg2."
        ::= { mauModObjGrps 7 }

    mauBroadBasic OBJECT-GROUP
        OBJECTS     { broadMauIfIndex,
                      broadMauIndex,
                      broadMauXmtRcvSplitType,
                      broadMauXmtCarrierFreq,
                      broadMauTranslationFreq
                    }
        STATUS      deprecated
        DESCRIPTION "********** THIS GROUP IS DEPRECATED **********

                    Conformance group for broadband MAUs attached
                    to interfaces.

                    This object group is deprecated.  There have
                    been no reported implementations of this group,
                    and it was felt to be unlikely that there will
                    be any future implementations."
        ::= { mauModObjGrps 8 }

    mauIfGrpHighCapacity OBJECT-GROUP
        OBJECTS     { ifMauFalseCarriers,
                      ifMauTypeListBits,
                      ifMauDefaultType,
                      ifMauAutoNegSupported
                    }
        STATUS      current
        DESCRIPTION "Conformance group for MAUs attached to
```

```
                    interfaces with 100 Mb/s or greater capability."
        ::= { mauModObjGrps 9 }

    mauIfGrpAutoNeg2 OBJECT-GROUP
        OBJECTS     { ifMauAutoNegAdminStatus,
                      ifMauAutoNegRemoteSignaling,
                      ifMauAutoNegConfig,
                      ifMauAutoNegCapabilityBits,
                      ifMauAutoNegCapAdvertisedBits,
                      ifMauAutoNegCapReceivedBits,
                      ifMauAutoNegRestart
                    }
        STATUS      current
        DESCRIPTION "Conformance group for MAUs attached to
                    interfaces with managed auto-negotiation."
        ::= { mauModObjGrps 10 }

    mauIfGrpAutoNeg1000Mbps OBJECT-GROUP
        OBJECTS     { ifMauAutoNegRemoteFaultAdvertised,
                      ifMauAutoNegRemoteFaultReceived
                    }
        STATUS      current
        DESCRIPTION "Conformance group for 1000Mbps MAUs attached to
                    interfaces with managed auto-negotiation."
        ::= { mauModObjGrps 11 }

    -- Notification groups

    rpMauNotifications NOTIFICATION-GROUP
        NOTIFICATIONS { rpMauJabberTrap }
        STATUS      current
        DESCRIPTION "Notifications for repeater MAUs."
        ::= { mauModNotGrps 1 }

    ifMauNotifications NOTIFICATION-GROUP
        NOTIFICATIONS { ifMauJabberTrap }
        STATUS      current
        DESCRIPTION "Notifications for interface MAUs."
        ::= { mauModNotGrps 2 }

    -- Compliances

    mauModRpCompl MODULE-COMPLIANCE
        STATUS      deprecated
        DESCRIPTION "******** THIS COMPLIANCE IS DEPRECATED ********

                    Compliance for MAUs attached to repeater
                    ports.
```

```
                    This compliance is deprecated and replaced by
                    mauModRpCompl2, which corrects an oversight by
                    allowing rpMauStatus to be implemented
                    read-only."

        MODULE -- this module
            MANDATORY-GROUPS { mauRpGrpBasic }

            GROUP       mauRpGrp100Mbs
            DESCRIPTION "Implementation of this optional group is
                        recommended for MAUs which have 100Mb/s or
                        greater capability."

            GROUP       mauRpGrpJack
            DESCRIPTION "Implementation of this optional group is
                        recommended for MAUs which have one or more
                        external jacks."

            GROUP       rpMauNotifications
            DESCRIPTION "Implementation of this group is recommended
                        for MAUs attached to repeater ports."
        ::= { mauModCompls 1 }

    mauModIfCompl MODULE-COMPLIANCE
        STATUS      deprecated
        DESCRIPTION "******** THIS COMPLIANCE IS DEPRECATED ********

                    Compliance for MAUs attached to interfaces.

                    This compliance is deprecated and replaced by
                    mauModIfCompl2."

        MODULE -- this module
            MANDATORY-GROUPS { mauIfGrpBasic }

            GROUP       mauIfGrp100Mbs
            DESCRIPTION "Implementation of this optional group is
                        recommended for MAUs which have 100Mb/s
                        capability."

            GROUP       mauIfGrpJack
            DESCRIPTION "Implementation of this optional group is
                        recommended for MAUs which have one or more
                        external jacks."

            GROUP       mauIfGrpAutoNeg
            DESCRIPTION "Implementation of this group is mandatory
                        for MAUs which support managed
```

```
                        auto-negotiation."

                GROUP       mauBroadBasic
                DESCRIPTION "Implementation of this group is mandatory
                            for broadband MAUs."

                GROUP       ifMauNotifications
                DESCRIPTION "Implementation of this group is recommended
                            for MAUs attached to interfaces."
            ::= { mauModCompls 2 }

        mauModIfCompl2 MODULE-COMPLIANCE
            STATUS      current
            DESCRIPTION "Compliance for MAUs attached to interfaces."

            MODULE -- this module
                MANDATORY-GROUPS { mauIfGrpBasic }

                GROUP       mauIfGrpHighCapacity
                DESCRIPTION "Implementation of this optional group is
                            recommended for MAUs which have 100Mb/s
                            or greater capability."

                GROUP       mauIfGrpJack
                DESCRIPTION "Implementation of this optional group is
                            recommended for MAUs which have one or more
                            external jacks."

                GROUP       mauIfGrpAutoNeg2
                DESCRIPTION "Implementation of this group is mandatory
                            for MAUs which support managed
                            auto-negotiation."

                GROUP       mauIfGrpAutoNeg1000Mbps
                DESCRIPTION "Implementation of this group is mandatory
                            for MAUs which have 1000Mb/s or greater
                            capability and support managed
                            auto-negotiation."

                GROUP       ifMauNotifications
                DESCRIPTION "Implementation of this group is recommended
                            for MAUs attached to interfaces."

                OBJECT      ifMauStatus
                MIN-ACCESS  read-only
                DESCRIPTION "Write access is not required."
            ::= { mauModCompls 3 }
```

```
      mauModRpCompl2 MODULE-COMPLIANCE
          STATUS      current
          DESCRIPTION "Compliance for MAUs attached to repeater
                      ports."

          MODULE -- this module
              MANDATORY-GROUPS { mauRpGrpBasic }

              GROUP       mauRpGrp100Mbs
              DESCRIPTION "Implementation of this optional group is
                          recommended for MAUs which have 100Mb/s or
                          greater capability."

              GROUP       mauRpGrpJack
              DESCRIPTION "Implementation of this optional group is
                          recommended for MAUs which have one or more
                          external jacks."

              GROUP       rpMauNotifications
              DESCRIPTION "Implementation of this group is recommended
                          for MAUs attached to repeater ports."

              OBJECT      rpMauStatus
              MIN-ACCESS  read-only
              DESCRIPTION "Write access is not required."
          ::= { mauModCompls 4 }

   END
```

5. Intellectual Property

The IETF invites any interested party to bring to its attention any copyrights, patents or patent applications, or other proprietary rights which may cover technology that may be required to practice this standard. Please address the information to the IETF Executive Director.

6. Acknowledgements

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8. Security Considerations

There are a number of management objects defined in this MIB that have a MAX-ACCESS clause of read-write. Setting these objects can have a serious effect on the operation of the network, including:

enabling or disabling a MAU
changing a MAU's default type
enabling, disabling or restarting autonegotiation
modifying the capabilities that a MAU advertizes during autonegotiation.

Such objects may be considered sensitive or vulnerable in some network environments. The support for SET operations in a non-secure environment without proper protection can have a negative effect on network operations.

SNMPv1 by itself is such an insecure environment. Even if the network itself is secure (for example by using IPSec), even then, there is no control as to who on the secure network is allowed to access and GET/SET (read/change/create/delete) the objects in this MIB.

It is recommended that the implementers consider the security features as provided by the SNMPv3 framework. Specifically, the use of the User-based Security Model RFC 2574 [12] and the View-based Access Control Model RFC 2575 [15] is recommended.

It is then a customer/user responsibility to ensure that the SNMP entity giving access to an instance of this MIB, is properly configured to give access to those objects only to those principals (users) that have legitimate rights to access them.

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Appendix

Change Log

This section enumerates the changes made to RFC 2239 to produce this document.

(1) The MODULE-IDENTITY has been updated to reflect the changes in the MIB.

(2) OBJECT-IDENTITY definitions have been added for gigabit MAU types.

(3) The ifMauTypeList, ifMauAutoNegCapability, ifMauAutoNegCapAdvertised and ifMauAutoNegCapReceived objects have been deprecated and replaced by ifMauTypeListBits, ifMauAutoNegCapabilityBits, ifMauAutoNegCapAdvertisedBits and ifMauAutoNegCapReceivedBits.

(4) Two new objects, ifMauAutoNegRemoteFaultAdvertised and ifMauAutoNegRemoteFaultReceived have been added.

(5) Enumerations for 'offline' and 'autoNegError' have been added for the rpMauMediaAvailable and ifMauMediaAvailable objects.

(6) The broadMauBasicTable and mauBroadBasic object group have been deprecated.

(7) The mauIfGrp100Mbs and mauIfGrpAutoNeg object groups have been deprecated and replaced by mauIfGrpHighCapacity and mauIfGrpAutoNeg2.

(8) A new object group, mauIfGrpAutoNeg1000Mbps, has been added.

(9) The mauModIfCompl and mauModRpCompl compliances have been deprecated and replaced by mauModIfCompl2 and mauModRpCompl2.

(10) Added section on relationship to RFC 2239.

(11) Updated the SNMP Network Management Framework boilerplate.

(12) Refer to the Interfaces MIB, rather than the interfaces group of MIB-II.

(13) Updated references to refer to latest edition of IEEE 802.3.

(14) An intellectual property notice was added, as required by RFC 2026.

11. Full Copyright Statement

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