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Base Definitions of Managed Objects for  
TN3270E Using SMIV2

Status of this Memo

This document specifies an Internet standards track protocol for the Internet community, and requests discussion and suggestions for improvements. Please refer to the current edition of the "Internet Official Protocol Standards" (STD 1) for the standardization state and status of this protocol. Distribution of this memo is unlimited.

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Abstract

This memo defines a Management Information Base (MIB) for configuring and managing TN3270E servers. TN3270E, defined by RFC 2355 [19], refers to the enhancements made to the Telnet 3270 (TN3270) terminal emulation practices. Refer to RFC 1041 [18], STD 8, RFC 854 [16], and STD 31, RFC 860 [17] for a sample of what is meant by TN3270 practices.

The MIB defined by this memo provides generic support for both host and gateway TN3270E server implementations. A TN3270E server connects a Telnet client performing 3270 emulation to a target SNA host over both a client-side network (client to TN3270E server) and an SNA Network (TN3270E server to target SNA host). The client-side network is typically TCP/IP, but it need not be.

A host TN3270E server refers to an implementation where the TN3270E server is collocated with the Systems Network Architecture (SNA) System Services Control Point (SSCP) for the dependent Secondary Logical Units (SLUs) that the server makes available to its clients for connecting into a SNA network. A gateway TN3270E server resides on an SNA node other than an SSCP, either an SNA type 2.0 node, a boundary-function-attached type 2.1 node, or an APPN node acting in the role of a Dependent LU Requester (DLUR). Host and gateway TN3270E server implementations typically differ greatly as to their internal implementation and system definition (SYSDEF) methods.

It is the intent that the MIB defined herein be extended by subsequent memos. For example, one such extension enables collection of TN3270E response time data.

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## 1.0 Introduction

This document is a product of the TN3270E Working Group. Its purpose is to define a MIB module for support by a TCP/IP implementation for configuration and management of TN3270E servers.

The key words "MUST", "MUST NOT", "REQUIRED", "SHALL", "SHALL NOT", "SHOULD", "SHOULD NOT", "RECOMMENDED", "MAY", and "OPTIONAL" in this document are to be interpreted as described in RFC 2119, reference [22].

## 2.0 The SNMP Network Management Framework

The SNMP Management Framework presently consists of five major components:

- o An overall architecture, described in RFC 2271 [1].
- o Mechanisms for describing and naming objects and events for the purpose of management. The first version of this Structure of Management Information (SMI) is called SMIV1 and described in STD 16, RFC 1155 [2], STD 16, RFC 1212 [3] and RFC 1215 [4]. The second version, called SMIV2, is described in RFC 1902 [5], RFC 1903 [6] and RFC 1904 [7].
- o Message protocols for transferring management information. The first version of the SNMP message protocol is called SNMPv1 and described in STD 15, RFC 1157 [8]. A second version of the SNMP message protocol, which is not an Internet standards track protocol, is called SNMPv2c and described in RFC 1901 [9] and RFC 1906 [10]. The third version of the message protocol is called SNMPv3 and described in RFC 1906 [10], RFC 2272 [11] and RFC 2274 [12].
- o Protocol operations for accessing management information. The first set of protocol operations and associated PDU formats is described in STD 15, RFC 1157 [8]. A second set of protocol operations and associated PDU formats is described in RFC 1905 [13].
- o A set of fundamental applications described in RFC 2273 [14] and the view-based access control mechanism described in RFC 2275 [15].

Managed objects are accessed via a virtual information store, termed the Management Information Base or MIB. Objects in the MIB are defined using the mechanisms defined in the SMI.

This memo specifies a MIB module that is compliant to the SMIV2. A MIB conforming to the SMIV1 can be produced through the appropriate translations. The resulting translated MIB must be semantically equivalent, except where objects or events are omitted because no translation is possible (use of Counter64). Some machine readable information in SMIV2 will be converted into textual descriptions in SMIV1 during the translation process. However, this loss of machine readable information is not considered to change the semantics of the MIB.

### 3.0 Structure of the MIB

The TN3270E-MIB is split into the following components:

- o TN3270E Server Control
- o TN3270E Server Resource Configuration
- o Resource/Client Address Mappings

There are three additional sections to address:

- o Advisory Spin Lock Usage
- o Row Persistence
- o IANA Considerations

The TN3270E-MIB is defined primarily for TN3270E servers. This memo does not explicitly address use of the MIB by TN3270 servers that do not support the TN3270E protocol. Even though a significant number of the objects in the MIB do apply in the TN3270-only case, the case was not addressed, since it is unlikely that a TN3270-only server would implement this MIB.

The SYSAPPL-MIB, reference [24], contains the Utf8String textual convention (TC) that the TN3270E-MIB imports. This TC, which is used for some MIB objects containing textual information, enables internationalization of text strings, whereas the DisplayString TC does not. The SNMP-FRAMEWORK-MIB, reference [1], contains the SnmpAdminString TC that the TN3270E-MIB also imports. Like the Utf8String TC, this TC also enables internationalization of text strings; in addition, it provides some guidelines on the length and content of the strings.

It is important to note that implementation of the SYSAPPL-MIB is not actually a prerequisite for implementing the TN3270E-MIB. On the other hand, implementation of the TN3270E-MIB does not preclude implementing the SYSAPPL-MIB as well. When both MIBs are implemented, the primary index into most of the TN3270E-MIB tables, tn3270eSrvrConfIndex, SHOULD equal one of the SYSAPPL-MIB's sysApplElmtRunIndex values. In this case the entry in the sysApplElmtRunTable provides additional information on a TN3270E server.

The MIB defined by this memo supports use of both IPv4 and IPv6 addressing. Two textual conventions, IANATn3270eAddrType and Tn3270eAddress, are defined for this purpose. IANATn3270eAddress is essentially equivalent to the TAddress TC, defined by RFC 1903. The difference between the two is that IANATn3270eAddress allows a zero-length octet string, while TAddress doesn't. It is important that IANATn3270eAddress allow for the absence of an address, because some

objects with this syntax are used as table indexes, and have special meanings when they contain zero-length strings.

The IANATn3270eAddrType textual convention is used rather than the TDomain TC (defined by RFC 1903) for identifying the contents of a tn3270eTAddress object. TDomain uses an OID to characterize the contents of an associated TAddress object. IANATn3270eAddrType was chosen over TDomain because, with a SYNTAX of Unsigned32 (enumeration type), it is much simpler to use as a component in an instance identifier. It was placed in the IANA-administered module to allow for the addition of values to cover cases (such as proxy servers) not covered by the TN3270E-MIB itself.

### 3.1 TN3270E Server Control

This group of objects provides for TN3270E server configuration and control. It consists of three tables:

- o tn3270eSrvrConfTable
- o tn3270eSrvrPortTable
- o tn3270eSrvrStatsTable

The tn3270eSrvrConfTable is the primary table within the entire TN3270E-MIB. As section 3.1.1 indicates, each TN3270E server is represented by an entry in this table, indexed by tn3270eSrvrConfIndex. Most of the other tables defined by the TN3270E-MIB have tn3270eSrvrConfIndex as their primary index. Entries in these tables MUST NOT exist for a TN3270E server when it does not have a tn3270eSrvrConfigEntry.

#### 3.1.1 tn3270eSrvrConfTable

The tn3270eSrvrConfTable contains a set of objects primarily used for configuring and managing TN3270E servers. As with most of the other tables in the TN3270E-MIB, this table is indexed by an unsigned integer, tn3270eSrvrConfIndex. This primary index element enables support of multiple TN3270E servers by a single SNMP agent. Within the set of MIB objects returned by one SNMP agent, tn3270eSrvrConfIndex values MUST be unique, and need not be contiguous.

The tn3270eSrvrConfInactivityTimer object defines the inactivity period for user traffic on TN3270 and TN3270E sessions.

The four objects:

- o tn3270eSrvrConfConnectivityChk
- o tn3270eSrvrConfTmNopInterval
- o tn3270eSrvrConfTmNopInactTime
- o tn3270eSrvrConfTmTimeout

define the parameters for performing the "Telnet Timing Mark Option" as defined by RFC 860 [17]. The object tn3270eSrvrConfConnectivityChk allows a Management Station to select either a NOP command or a TIMING-MARK command. Sending a NOP command results in less overhead than a TIMING-MARK command, since a client doesn't send a reply.

The objects tn3270eSrvrConfAdminStatus and tn3270eSrvrConfOperStatus enable remote starting and stopping of a TN3270E server, and report the current state of the server. The object tn3270eSrvrConfFunctionsSupported indicates which of the TN3270 and TN3270E options a server supports. The object tn3270eSrvrConfSessionTermState defines as a TN3270E server-wide option what SHOULD occur when the SNA portion of a TN3270 or TN3270E session terminates with respect to the associated TCP connection. The object tn3270eSrvrConfSrvrType indicates whether the TN3270E server represented by a tn3270eSrvrConfEntry is a host or a gateway server. The object tn3270eSrvrConfContact provides a scratch pad area for a TN3270E server administrator to store information for later retrieval. The object tn3270eSrvrConfLastActTime reports the DateAndTime when the server was most recently activated. The special value of all '00'Hs indicates that the server has never been active.

The object tn3270eSrvrConfRowStatus provides the capability to perform row creation and deletion operations on this table.

### 3.1.2 tn3270eSrvrPortTable

The tn3270eSrvrPortTable represents the local TCP ports associated with a TN3270E server. This information is important because some TN3270E server implementations support usage of multiple local ports. A tn3270eSrvrPortEntry is indexed by:

- o tn3270eSrvrConfIndex
- o tn3270eSrvrConfPort
- o tn3270eSrvrConfPortAddrType
- o tn3270eSrvrConfPortAddress

Certain TN3270E server implementations restrict a local TCP port to a particular local IP address, instead of allowing connections for any local IP address to occur via the port. tn3270eSrvrConfPortAddrType

and tn3270eSrvrConfPortAddress allow this restriction to be represented in the MIB. A TN3270E server that doesn't restrict connections over a port to a local IP Address SHALL use the value unknown(0) for tn3270eSrvrConfPortAddrType, and a zero-length octet string for tn3270eSrvrConfPortAddress.

### 3.1.3 tn3270eSrvrStatsTable

The tn3270eSrvrStatsTable defines a series of objects that provide general usage statistics for a TN3270E server. An entry can represent the total activity for a server, or it can represent the activity occurring at the server on either a port or a port-and-local-address basis.

An implementation of this table MUST use only one of the three levels of refinement that the indexing of this table supports for the entries associated with a single TN3270E server.

The objects in this table reporting maximum, in-use, and spare LUs for terminals and printers presuppose an implementation where terminal resources and printer resources come from disjoint, dedicated pools. An implementation where resources for the two types of LUs come from a single shared pool should return the following values:

- o maximum: maximum size of the shared pool
- o in-use: number currently in use as this type of LU
- o spare: maximum - (terminal in-use + printer in-use)

## 3.2 TN3270E Server Resource Configuration

The following three tables provide for configuration of resources at a TN3270E server:

- o tn3270eClientGroupTable
- o tn3270eResPoolTable
- o tn3270eClientResMapTable

tn3270eClientGroupTable and tn3270eResPoolTable enable implementations to define groupings of both client addresses and resource pools for mapping client addresses to resources. The tn3270eClientResMapTable provides a mapping from a client group to a resource pool.

### 3.3 Resource Name / Client Address Mappings

The TN3270E-MIB contains three tables for mapping resource names to client addresses, and client addresses to resource names:

- o tn3270eSnaMapTable
- o tn3270eResMapTable
- o tn3270eTcpConnTable

#### 3.3.1 tn3270eSnaMapTable

The tn3270eSnaMapTable is a read-only table that maps a secondary LU's SNA network name to the name by which it is known locally at the TN3270E server. For correlation with data from the SNA network, the name of the associated primary LU also appears in a tn3270eSnaMapEntry. An entry in this table is created when the Activate LU (ACTLU) request carrying the SNA network name of the SLU is received from the SSCP. The entry is deleted when the SLU is deactivated.

A TN3270E server provides a client with access to an SNA application by associating a TCP connection from the client with an SNA secondary LU (SLU) at the server. This SLU in turn has an SNA session with a primary LU (PLU) running on an SNA host. This PLU represents the application with which the client is communicating. The TN3270E-MIB includes two tables for mapping back and forth among the SNA name identifying the PLU, the SNA name identifying the SLU, and the TCP connection with the client.

In order to understand how these name mappings work, it is necessary to understand a subtlety involving the names of the SLUs at the TN3270E server: these names are often different from the names by which the SLUs are known in the rest of the SNA network. In the TN3270E-MIB, these two types of SLU names are termed "local names" and "SSCP-supplied names"; the latter term indicates that the name by which the SLU is known in the SNA network comes to the TN3270E server from the SNA System Services Control Point.

SSCPs don't always send SLU names down to secondary LUs; in some cases this capability must be turned on. In the case of SLUs served by a Dependent LU Requester (DLUR), an SSCP always sends SLU names to the DLUR. It is necessary, however, to enable the DLUR's PU/LU Network Name Forwarding function, so that it forwards the SLU names it receives from the SSCP down to the PUs that it serves.

For SLUs associated with an SNA type 2.0 node (or with a boundary-function-attached type 2.1 node) not served by a DLUR, inclusion of SLU names on ACTLU must be enabled explicitly at the SSCP via local configuration.

### 3.3.2 tn3270eResMapTable

The tn3270eResMapTable is a read-only table that maps a resource name to a client's address. An entry in this table is created when a TCP connection is received by a TN3270E server and mapped to a resource. The entry is deleted when the resource-to-address association is no longer valid.

### 3.3.3 tn3270eTcpConnTable

The TCP Connection Table is currently defined by RFC 2012 (Refer to reference [20], TCP-MIB Definitions). It contains the following objects:

- o tcpConnState (INTEGER)
- o tcpConnLocalAddress (IpAddress)
- o tcpConnLocalPort (INTEGER)
- o tcpConnRemAddress (IpAddress)
- o tcpConnRemPort (INTEGER)

It is indexed by: tcpConnLocalAddress, tcpConnLocalPort, tcpConnRemAddress, and tcpConnRemPort.

The tn3270eTcpConnTable contains objects for keeping a list of the current set of TN3270 and TN3270E sessions at a TN3270E server. The relationship between the tcpConnTable and the Tn3270eTcpConnTable is not one-to-one, since the tn3270eTcpConnTable contains information pertaining only to TN3270(E) sessions.

The tn3270eTcpConnTable has a different indexing structure from that of the tcpConnTable. Instead of using IpAddress objects, Tn3270eAddress and IANATn3270eAddrType object pairs are used to specify client addresses (both local and remote). This enables support of IPv6 addresses. In addition, the remote address pair precedes the local address pair in the index clause, in order to enable a GET-NEXT operation using only the remote address pair.

## 3.4 Advisory Spin Lock Usage

Within the TN3270E-MIB, tn3270eConfSpinLock is defined as an advisory lock that allows cooperating TN3270E-MIB applications to coordinate their use of the tn3270eSrvrConfTable, the tn3270eSrvrPortTable, the tn3270eClientGroupTable, the tn3270eResPoolTable, and the

tn3270eClientResMapTable. When creating a new entry or altering an existing entry in any of these tables, an application SHOULD make use of tn3270eConfSpinLock to serialize application changes or additions. Since this is an advisory lock, its use by management applications SHALL NOT be enforced by agents. Agents MUST, however, implement the tn3270eConfSpinLock object.

### 3.5 Row Persistence

The following tables enable remote creation of their entries by including RowStatus objects:

- o tn3270eSrvrConfTable
- o tn3270eSrvrPortTable
- o tn3270eClientGroupTable
- o tn3270eResPoolTable
- o tn3270eClientResMapTable

An implementation SHOULD NOT retain SNMP-created entries in these tables across reIPLs (Initial Program Loads) of the corresponding TN3270E server, since management applications need to see consistent behavior with respect to the persistence of the table entries that they create.

It is expected that local, implementation-dependent configuration information will be used to define the initial and persistent configurations for TN3270E server usage. Thus it is not necessary to enable persistence of table entries by adding StorageType (refer to RFC 1903 [6]) objects to these tables.

### 3.6 IANA Considerations

The tn3270eSrvrFunctionsSupported, tn3270eTcpConnFunctions, tn3270eTcpConnClientIdFormat, and tn3270eTcpConnLogInfo objects, as well as a number of objects identifying various address types, resource types, and device types, use textual conventions imported from the IANATn3270eTC-MIB. The purpose of defining these textual conventions in a separate MIB module is to allow additional values to be defined without having to issue a new version of this document. The Internet Assigned Numbers Authority (IANA) is responsible for the assignment of all Internet numbers, including various SNMP-related numbers; it will administer the values associated with these textual conventions.

The rules for additions or changes to the IANATn3270eTC-MIB are outlined in the DESCRIPTION clause associated with its MODULE-IDENTITY statement.

The current version of the IANATn3270eTC-MIB can be accessed from the IANA home page at: "<http://www.iana.org/>".

#### 4.0 Definitions

```
TN3270E-MIB DEFINITIONS ::= BEGIN
```

```
IMPORTS
```

```
MODULE-IDENTITY, OBJECT-TYPE, Unsigned32, TimeTicks,
IpAddress, Counter32, Gauge32, Counter64
    FROM SNMPv2-SMI
TEXTUAL-CONVENTION, RowStatus, TestAndIncr, DateAndTime,
TimeStamp
    FROM SNMPv2-TC
MODULE-COMPLIANCE, OBJECT-GROUP
    FROM SNMPv2-CONF
snanauMIB
    FROM SNA-NAU-MIB
Utf8String
    FROM SYSAPPL-MIB
SnmpAdminString
    FROM SNMP-FRAMEWORK-MIB
IANATn3270eAddrType, IANATn3270eAddress,
IANATn3270eClientType, IANATn3270Functions,
IANATn3270ResourceType, IANATn3270DeviceType,
IANATn3270eLogData
    FROM IANATn3270eTC-MIB;
```

```
tn3270eMIB MODULE-IDENTITY
```

```
LAST-UPDATED "9807270000Z" -- July 27, 1998
ORGANIZATION "TN3270E Working Group"
CONTACT-INFO
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```

```
DESCRIPTION
```

```
"This module defines a portion of the management
```

```

information base (MIB) for managing TN3270E servers."
REVISION "9807270000Z" -- July 27, 1998
DESCRIPTION
  "RFC nnnn (Proposed Standard)" -- RFC Editor to fill in
 ::= { snanauMIB 8 }

```

-- Textual Conventions

SnaResourceName ::= TEXTUAL-CONVENTION

STATUS current

DESCRIPTION

"The textual convention for defining an SNA resource name. A fully qualified SNA resource name, consisting of a 1 to 8 character network identifier (NetId), a period ('.'), and a 1 to 8 character resource name (ResName).

The NetId and ResName are constructed from the uppercase letters 'A' - 'Z' and the numerics '0' - '9', all encoded in ASCII, with the restriction that the first character of each must be a letter. Blanks are not allowed.

Earlier versions of SNA permitted three additional characters in NetIds and ResNames: '#', '@', and '\$'. While this use of these characters has been retired, a Management Station should still accept them for backward compatibility.

Note: This Textual Convention is not subject to internationalization, and does not use the character encodings used by the Utf8String Textual Convention."

SYNTAX OCTET STRING (SIZE(0..17))

Tn3270eTraceData ::= TEXTUAL-CONVENTION

STATUS current

DESCRIPTION

"An octet string representing trace data from the Telnet half of a TN3270E session, from the SNA half, or from both. The octet string contains a sequence of trace elements, with the trace elements in the string ordered from earliest to latest.

Each trace element has the following form:

```

+---+---+---+-----+
!length !type!data          !
+---+---+---+-----+

```

where:

length = two-octet length of the data portion of the trace element, not including the length and type octets

type = one-octet code point characterizing the data; defined values are:

X'01' telnet PDU from the server to the client  
 X'02' telnet PDU from the client to the server  
 X'03' SNA data from the server to the SNA host  
 X'04' SNA data from the SNA host to the server

data = initial part of a PDU.

It is implementation-dependent where the 'initial part of a PDU' starts. For SNA data, however, the starting point SHOULD be the first byte of the TH. For IP data the starting point SHOULD be the first byte of the IP header.

It is left to implementations to determine how much of each PDU to return in a trace element.

The zero-length string indicates that no trace data is available."

SYNTAX OCTET STRING (SIZE (0 | 3..4096))

-- Top-level structure of the MIB

```
tn3270eNotifications OBJECT IDENTIFIER ::= { tn3270eMIB 0 }
tn3270eObjects       OBJECT IDENTIFIER ::= { tn3270eMIB 1 }
tn3270eConformance  OBJECT IDENTIFIER ::= { tn3270eMIB 3 }
```

-- MIB Objects

tn3270eSrvrConfTable OBJECT-TYPE

SYNTAX SEQUENCE OF Tn3270eSrvrConfEntry

MAX-ACCESS not-accessible

STATUS current

DESCRIPTION

"This table defines the configuration elements for TN3270E servers. The number of entries in this table is expected to vary depending on the location of the table. A particular TN3270E server is expected to have a single entry. Modeling of the configuration elements as a table allows multiple TN3270E servers to be serviced by the same SNMP agent.

An implementation SHOULD NOT retain an SNMP-created entry in this table across re-IPLs (Initial Program Loads) of the corresponding TN3270E server."

```
::= { tn3270eObjects 1 }
```

```
tn3270eSrvrConfEntry OBJECT-TYPE
  SYNTAX      Tn3270eSrvrConfEntry
  MAX-ACCESS  not-accessible
  STATUS      current
  DESCRIPTION
    "Definition of the configuration elements for a single
     TN3270E server."
  INDEX       { tn3270eSrvrConfIndex }
  ::= { tn3270eSrvrConfTable 1 }
```

```
Tn3270eSrvrConfEntry ::= SEQUENCE {
  tn3270eSrvrConfIndex          Unsigned32,
  tn3270eSrvrConfInactivityTimeout Unsigned32,
  tn3270eSrvrConfConnectivityChk INTEGER,
  tn3270eSrvrConfTmNopInactTime Unsigned32,
  tn3270eSrvrConfTmNopInterval Unsigned32,
  tn3270eSrvrConfFunctionsSupported IANATn3270Functions,
  tn3270eSrvrConfAdminStatus      INTEGER,
  tn3270eSrvrConfOperStatus       INTEGER,
  tn3270eSrvrConfSessionTermState INTEGER,
  tn3270eSrvrConfSrvrType         INTEGER,
  tn3270eSrvrConfContact          SnmpAdminString,
  tn3270eSrvrConfRowStatus        RowStatus,
  tn3270eSrvrConfLastActTime      DateAndTime,
  tn3270eSrvrConfTmTimeout        Unsigned32
}
```

```
tn3270eSrvrConfIndex OBJECT-TYPE
  SYNTAX      Unsigned32 (1..4294967295)
  MAX-ACCESS  not-accessible
  STATUS      current
  DESCRIPTION
    "Identifier for a single TN3270E server.

     tn3270eSrvrConfIndex values need not be
     contiguous."
  ::= { tn3270eSrvrConfEntry 1 }
```

```
tn3270eSrvrConfInactivityTimeout OBJECT-TYPE
  SYNTAX      Unsigned32 (0..99999999)
  UNITS      "seconds"
  MAX-ACCESS  read-create
```

STATUS current

DESCRIPTION

"The inactivity time-out specified in seconds. When a connection has been inactive for the number of seconds specified by this object it is closed. Only user traffic is considered when determining whether there has been activity on a connection.

The default value 0 means that no inactivity time-out is in effect."

DEFVAL { 0 }

::= { tn3270eSrvrConfEntry 2 }

tn3270eSrvrConfConnectivityChk OBJECT-TYPE

SYNTAX INTEGER {  
                   timingMark(1),  
                   nop(2),  
                   noCheck(3)  
                   }

MAX-ACCESS read-create

STATUS current

DESCRIPTION

"This object enables TIMING-MARK processing, NOP processing, or neither for a TN3270E server."

DEFVAL { noCheck }

::= { tn3270eSrvrConfEntry 3 }

tn3270eSrvrConfTmNopInactTime OBJECT-TYPE

SYNTAX Unsigned32 (1..86400) -- 1 second to 24 hours

UNITS "seconds"

MAX-ACCESS read-create

STATUS current

DESCRIPTION

"The amount of time a connection must have had no traffic on it in order for a TIMING-MARK or NOP request to be sent on the connection. This value applies only when connections are being examined for recent activity on a scan interval controlled by the value of the tn3270eSrvrConfTmNopInterval object."

DEFVAL { 600 } -- 10 minutes

::= { tn3270eSrvrConfEntry 4 }

tn3270eSrvrConfTmNopInterval OBJECT-TYPE

SYNTAX Unsigned32 (1..86400) -- 1 second to 24 hours

UNITS "seconds"

MAX-ACCESS read-create

STATUS current

DESCRIPTION

"The scan interval to be used by a TN3270E server when it examines its Telnet connections for recent activity. The server scans its Telnet connections on the interval provided by this object, looking for ones that have been idle for more than the value provided by the tn3270eSrvrConfTmNopInactTime object. A TIMING-MARK or NOP request is sent for each connection that has exhibited no activity for this period of time."

```
DEFVAL { 120 } -- 2 minutes
 ::= { tn3270eSrvrConfEntry 5 }
```

tn3270eSrvrFunctionsSupported OBJECT-TYPE

```
SYNTAX IANATn3270Functions
```

```
MAX-ACCESS read-only
```

```
STATUS current
```

```
DESCRIPTION
```

"This object indicates the functions supported by a TN3270E server."

```
DEFVAL { { scsCtlCodes, dataStreamCtl,
           responses, bindImage, sysreq } }
```

```
 ::= { tn3270eSrvrConfEntry 6 }
```

tn3270eSrvrConfAdminStatus OBJECT-TYPE

```
SYNTAX INTEGER {
                up(1),
                down(2),
                stopImmediate(3)
                }
```

```
MAX-ACCESS read-create
```

```
STATUS current
```

```
DESCRIPTION
```

"The desired state of the TN3270E server represented by this entry in the table:

```
up(1)           - Activate this TN3270E server.
down(2)         - Informs the associated TN3270E
                 server to gracefully terminate
                 its processing.
stopImmediate(3) - Informs the associated TN3270E
                 server to terminate itself
                 immediately.
```

When a managed system creates an entry in this table, tn3270eSrvrConfAdminStatus and tn3270eSrvrConfOperStatus are initialized as up(1) by default.

The exact behavior of a server in response to a down(2) or stopImmediate(3) command is left implementation-

dependent. A TN3270E server that is capable of it SHOULD close all of its TN3270 and TN3270E sessions during a graceful termination.

Often the function enabled via stopImmediate(3) is used as a last resort by a system administrator, to attempt to either bring down a hung TN3270E server or free up its resources immediately to aid in general system availability, or to shut down a TN3270E server that is not recognizing a down(2) request.

A TN3270E server that does not distinguish between down(2) or stopImmediate(3) transitions should not support stopImmediate(3)."

```
DEFVAL { up }
 ::= { tn3270eSrvrConfEntry 7 }
```

tn3270eSrvrConfOperStatus OBJECT-TYPE

```
SYNTAX INTEGER {
    up(1),
    down(2),
    busy(3),
    shuttingDown(4)
}
```

MAX-ACCESS read-only

STATUS current

DESCRIPTION

"The current operational state of a TN3270E server.  
The following values are defined:

- up(1) - the server is active and accepting new client connections
- down(2) - the server is not active
- busy(3) - the server is active, but is not accepting new client connections because it lacks the resources to do so
- shuttingDown(4) - the server is active, but is not accepting new client connections because it is in the process of performing a graceful shutdown."

```
DEFVAL { up }
 ::= { tn3270eSrvrConfEntry 8 }
```

tn3270eSrvrConfSessionTermState OBJECT-TYPE

```
SYNTAX INTEGER {
    terminate(1),
    luSessionPend(2),
```

```

        queueSession(3)
    }
MAX-ACCESS read-create
STATUS current
DESCRIPTION
    "This object determines what a TN3270E server
    should do when a TN3270 Session terminates:
    terminate(1) => Terminate the TCP connection.
    luSessionPend(2) => Do not drop the TCP connection
        associated with a client when its
        TN3270 session ends. Processing
        should redrive session initialization
        as if the client were first connecting.
    queueSession(3) => This value relates to the Close
        Destination PASS (CLSDST PASS) operation
        in VTAM. An example provides the
        easiest explanation. Suppose a TN3270E
        client is in session with APPL1, and
        APPL1 does a CLSDST PASS of the client's
        session to APPL2. queueSession(3)
        specifies that the TN3270E server must
        keep the TCP connection with the client
        active after it receives the UNBIND from
        APPL1, waiting for the BIND from APPL2."
DEFVAL { terminate }
 ::= { tn3270eSrvrConfEntry 9 }

tn3270eSrvrConfSrvrType OBJECT-TYPE
SYNTAX INTEGER {
    host(1),
    gateway(2)
}
MAX-ACCESS read-only
STATUS current
DESCRIPTION
    "This object indicates the type of TN3270E server.
    The existence of MIB tables and objects that will be
    defined by follow-on MIBs may be predicated on whether
    the TN3270E server can be local to the same host as a
    target application (host(1)) or will always be remote
    (gateway(2)).

    A host TN3270E server refers to an implementation where
    the TN3270E server is collocated with the Systems
    Network Architecture (SNA) System Services Control Point
    (SSCP) for the dependent Secondary Logical Units (SLUs)
    that the server makes available to its clients for
    connecting into an SNA network."

```

A gateway TN3270E server resides on an SNA node other than an SSCP, either an SNA type 2.0 node or an APPN node acting in the role of a Dependent LU Requester (DLUR).

Host and gateway TN3270E server implementations typically differ greatly as to their internal implementation and system definition (SYSDEF) requirements."

```
::= { tn3270eSrvrConfEntry 10 }
```

tn3270eSrvrConfContact OBJECT-TYPE

SYNTAX SnmpAdminString

MAX-ACCESS read-create

STATUS current

DESCRIPTION

"This object provides a scratch pad for a TN3270E server administrator for storing information for later retrieval."

DEFVAL { ''H } -- the empty string

```
::= { tn3270eSrvrConfEntry 11 }
```

tn3270eSrvrConfRowStatus OBJECT-TYPE

SYNTAX RowStatus

MAX-ACCESS read-create

STATUS current

DESCRIPTION

"This object allows entries to be created and deleted in the tn3270eSrvrConfTable. Entries may also be created and deleted as a result of implementation-dependent operations.

With the exception of tn3270eSrvrConfSrvrType, which an implementation can easily fill in for itself, all the columnar objects in this table have DEFVALs associated with them. Consequently, a Management Station can create a conceptual row via a SET operation that specifies a value only for this object.

When a tn3270eSrvrConfEntry is deleted (by setting this object to destroy(6)), this has the side-effect of removing all the associated entries (i.e., those having the same tn3270eSrvrConfIndex) from the tn3270eSrvrPortTable, the tn3270eSrvrStatsTable, the tn3270eClientGroupTable, the tn3270eResPoolTable, the tn3270eSnaMapTable, the tn3270eClientResMapTable, and the tn3270eResMapTable. All entries in the tn3270eTcpConnTable that belong to a TN3270E server that has been deleted MUST also be removed.

In other words, a tn3270eSrvrConfEntry must exist for a TN3270E server in order for it to have entries in any of the other tables defined by this MIB."

## REFERENCE

"RFC 1903, 'Textual Conventions for version 2 of the Simple Network Management Protocol (SNMPv2).'"

```
::= { tn3270eSrvrConfEntry 12 }
```

## tn3270eSrvrConfLastActTime OBJECT-TYPE

SYNTAX DateAndTime

MAX-ACCESS read-only

STATUS current

## DESCRIPTION

"This object reports the DateAndTime when a TN3270E server was most recently activated.

The special value of all '00'Hs indicates that the server has never been active, i.e., that the value of tn3270eSrvrOperStatus has never been anything other than down(2)."

```
DEFVAL { '0000000000000000'H }
```

```
::= { tn3270eSrvrConfEntry 13 }
```

## tn3270eSrvrConfTmTimeout OBJECT-TYPE

SYNTAX Unsigned32 (1..600) -- 1 second to 10 minutes

UNITS "seconds"

MAX-ACCESS read-create

STATUS current

## DESCRIPTION

"The TIMING-MARK time-out, specified in seconds."

```
DEFVAL { 5 } -- 5 seconds
```

```
::= { tn3270eSrvrConfEntry 14 }
```

## tn3270eSrvrPortTable OBJECT-TYPE

SYNTAX SEQUENCE OF Tn3270eSrvrPortEntry

MAX-ACCESS not-accessible

STATUS current

## DESCRIPTION

"This table defines the TCP ports associated with TN3270E servers. No entry in this table shall exist without a corresponding (same tn3270eSrvrConfIndex) entry in the tn3270eSrvrConfTable existing.

An implementation SHOULD NOT retain SNMP-created entries in this table across re-IPLs (Initial Program Loads) of the corresponding TN3270E server."

```
::= { tn3270eObjects 2 }
```

```

tn3270eSrvrPortEntry OBJECT-TYPE
    SYNTAX      Tn3270eSrvrPortEntry
    MAX-ACCESS  not-accessible
    STATUS      current
    DESCRIPTION
        "Definition of a single TCP port assignment to a
        TN3270E server.  Assignment of a port on a local
        address basis is enabled though use of
        tn3270eSrvrPortAddrType and tn3270eSrvrPortAddress.

        A TCP port assignment that is not restricted to
        a local address SHALL specify a tn3270eSrvrPortAddrType
        of unknown(0), and SHALL use a zero-length octet string
        for the tn3270eSrvrPortAddress."
    INDEX      {
                tn3270eSrvrConfIndex,
                tn3270eSrvrPort,
                tn3270eSrvrPortAddrType,
                tn3270eSrvrPortAddress
            }
    ::= { tn3270eSrvrPortTable 1 }

Tn3270eSrvrPortEntry ::= SEQUENCE {
    tn3270eSrvrPort          Unsigned32,
    tn3270eSrvrPortAddrType IANATn3270eAddrType,
    tn3270eSrvrPortAddress  IANATn3270eAddress,
    tn3270eSrvrPortRowStatus RowStatus
}

tn3270eSrvrPort OBJECT-TYPE
    SYNTAX      Unsigned32 (0..65535)
    MAX-ACCESS  not-accessible
    STATUS      current
    DESCRIPTION
        "Indicates a port assigned to a server."
    ::= { tn3270eSrvrPortEntry 1 }

tn3270eSrvrPortAddrType OBJECT-TYPE
    SYNTAX      IANATn3270eAddrType
    MAX-ACCESS  not-accessible
    STATUS      current
    DESCRIPTION
        "Indicates the type of an address local to the host on
        which the TN3270E server resides that is represented
        in tn3270eSrvrPortAddress.  A value of unknown(0)
        SHALL be used for this object when the port is not
        to be restricted to a local address."
    ::= { tn3270eSrvrPortEntry 2 }

```

## tn3270eSrvrPortAddress OBJECT-TYPE

SYNTAX IANATn3270eAddress  
 MAX-ACCESS not-accessible  
 STATUS current

## DESCRIPTION

"A local address on the host that a TN3270E server resides on that is associated with a TCP port that is to be used or is in use by a TN3270E server. tn3270eClientGroupAddrType indicates the address type (IPv4 or IPv6, for example).

A zero-length octet string SHALL be used as the value of this object when a local address isn't being specified."

::= { tn3270eSrvrPortEntry 3 }

## tn3270eSrvrPortRowStatus OBJECT-TYPE

SYNTAX RowStatus  
 MAX-ACCESS read-create  
 STATUS current

## DESCRIPTION

"This object allows entries to be created and deleted in the tn3270eSrvrPortTable. Entries may also be created and deleted as a result of implementation-dependent operations.

Since this is the only accessible object in this table, a Management Station can create a conceptual row via a SET operation that specifies a value only for this object.

An entry in this table is deleted by setting this object to destroy(6). Deletion of a tn3270eSrvrPortEntry has no effect on any other table entry defined by this MIB."

## REFERENCE

"RFC 1903, 'Textual Conventions for version 2 of the Simple Network Management Protocol (SNMPv2).'"

::= { tn3270eSrvrPortEntry 4 }

## tn3270eSrvrStatsTable OBJECT-TYPE

SYNTAX SEQUENCE OF Tn3270eSrvrStatsEntry  
 MAX-ACCESS not-accessible  
 STATUS current

## DESCRIPTION

"This table defines a set of statistics concerning TN3270E server performance.

No entry in this table shall exist without a corresponding (same tn3270eSrvrConfIndex) entry in

the tn3270eSrvrConfTable existing."  
 ::= { tn3270eObjects 3 }

tn3270eSrvrStatsEntry OBJECT-TYPE

SYNTAX Tn3270eSrvrStatsEntry

MAX-ACCESS not-accessible

STATUS current

DESCRIPTION

"A collection of statistical and maximum usage objects for a single TN3270 server. An entry can represent the total activity of the server, or it can represent the activity occurring at the server on either a port or a port-and-local-address basis.

Collection of the statistics represented by the objects in this table is not mandatory. An implementation of this table MUST use only one of the three levels of refinement that this table supports for the entries associated with each TN3270E server.

The indexing for a row that represents total server statistics is as follows:

tn3270eSrvrConfIndex	value identifying the server
tn3270eSrvrPort	0
tn3270eSrvrPortAddrType	unknown(0)
tn3270eSrvrPortAddress	zero-length octet string.

On a port basis:

tn3270eSrvrConfIndex	value identifying the server
tn3270eSrvrPort	> 0
tn3270eSrvrPortAddrType	unknown(0)
tn3270eSrvrPortAddress	zero-length octet string.

On a port-and-local-address basis:

tn3270eSrvrConfIndex	value identifying the server
tn3270eSrvrPort	> 0
tn3270eSrvrPortAddrType	valid value other than unknown(0)
tn3270eSrvrPortAddress	non-zero-length octet string.

"  
 INDEX {  
     tn3270eSrvrConfIndex,  
     tn3270eSrvrPort,  
     tn3270eSrvrPortAddrType,  
     tn3270eSrvrPortAddress

```

    }
 ::= { tn3270eSrvrStatsTable 1 }

```

```

Tn3270eSrvrStatsEntry ::= SEQUENCE {
    tn3270eSrvrStatsUpTime      TimeStamp,
    tn3270eSrvrStatsMaxTerms    Unsigned32,
    tn3270eSrvrStatsInUseTerms  Gauge32,
    tn3270eSrvrStatsSpareTerms  Gauge32,
    tn3270eSrvrStatsMaxPtrs     Unsigned32,
    tn3270eSrvrStatsInUsePtrs   Gauge32,
    tn3270eSrvrStatsSparePtrs   Gauge32,
    tn3270eSrvrStatsInConnects  Counter32,
    tn3270eSrvrStatsConnResrceRejs Counter32,
    tn3270eSrvrStatsDisconnects Counter32,
    tn3270eSrvrStatsHCInOctets  Counter64,
    tn3270eSrvrStatsHCOutOctets Counter32,
    tn3270eSrvrStatsOutOctets   Counter64,
    tn3270eSrvrStatsConnErrorRejs Counter32
}

```

tn3270eSrvrStatsUpTime OBJECT-TYPE

```

SYNTAX      TimeStamp
MAX-ACCESS  read-only
STATUS      current

```

DESCRIPTION

"The value of the sysUpTime object the last time the TN3270E server was re-initialized.

Server re-initialization is the only discontinuity event for the counters in this table. Even if table entries are on a port or port-and-local-address basis, port deactivation and reactivation do not result in counter discontinuities."

```

 ::= { tn3270eSrvrStatsEntry 2 }

```

tn3270eSrvrStatsMaxTerms OBJECT-TYPE

```

SYNTAX      Unsigned32
UNITS       "LUs"
MAX-ACCESS  read-only
STATUS      current

```

DESCRIPTION

"Indicates the maximum number of terminal LUs available for use at a TN3270E server for the granularity of this conceptual row (server-wide, port, or port-and-local-address)."

```

 ::= { tn3270eSrvrStatsEntry 3 }

```

## tn3270eSrvrStatsInUseTerms OBJECT-TYPE

SYNTAX Gauge32

UNITS "LUs"

MAX-ACCESS read-only

STATUS current

## DESCRIPTION

"Indicates the number of terminal LUs currently in use at a TN3270E server for the granularity of this conceptual row (server-wide, port, or port-and-local-address)."

```
::= { tn3270eSrvrStatsEntry 4 }
```

## tn3270eSrvrStatsSpareTerms OBJECT-TYPE

SYNTAX Gauge32

UNITS "LUs"

MAX-ACCESS read-only

STATUS current

## DESCRIPTION

"Indicates the number of free terminal LUs at a TN3270E server for the granularity of this conceptual row (server-wide, port, or port-and-local-address)."

It is possible that the difference between tn3270eSrvrStatsMaxTerms and tn3270eSrvrStatsInUseTerms in a conceptual row does not equal the value of tn3270eSrvrStatsSpareTerms in that row: an LU may exist but not be usable by a client connection.

Alternatively, the administrative ceiling represented by tn3270eSrvrStatsMaxTerms may have been lowered to a point where it is less than the current value of tn3270eSrvrStatsInUseTerms. In this case tn3270eSrvrStatsSpareTerms returns the value 0."

```
::= { tn3270eSrvrStatsEntry 5 }
```

## tn3270eSrvrStatsMaxPtrs OBJECT-TYPE

SYNTAX Unsigned32

UNITS "Printer Resources"

MAX-ACCESS read-only

STATUS current

## DESCRIPTION

"Indicates the maximum number of printer resources available for use by a TN3270E server for the granularity of this conceptual row (server-wide, port, or port-and-local-address)."

```
::= { tn3270eSrvrStatsEntry 6 }
```

## tn3270eSrvrStatsInUsePtrs OBJECT-TYPE

SYNTAX Gauge32  
 UNITS "Printer Resources"  
 MAX-ACCESS read-only  
 STATUS current  
 DESCRIPTION

"Indicates the number of printer resources currently in use by a TN3270E server for the granularity of this conceptual row (server-wide, port, or port-and-local-address)."

::= { tn3270eSrvrStatsEntry 7 }

## tn3270eSrvrStatsSparePtrs OBJECT-TYPE

SYNTAX Gauge32  
 UNITS "Spare Printer Resources"  
 MAX-ACCESS read-only  
 STATUS current  
 DESCRIPTION

"Indicates the number of free printer resources at a TN3270E server for the granularity of this conceptual row (server-wide, port, or port-and-local-address)."

It is possible that the difference between tn3270eSrvrStatsMaxPtrs and tn3270eSrvrStatsInUsePtrs in a conceptual row does not equal the value of tn3270eSrvrStatsSparePtrs in that row: a printer resource may exist but not be usable by a client connection.

Alternatively, the administrative ceiling represented by tn3270eSrvrStatsMaxPtrs may have been lowered to a point where it is less than the current value of tn3270eSrvrStatsInUsePtrs. In this case tn3270eSrvrStatsSparePtrs returns the value 0."

::= { tn3270eSrvrStatsEntry 8 }

## tn3270eSrvrStatsInConnects OBJECT-TYPE

SYNTAX Counter32  
 UNITS "connections"  
 MAX-ACCESS read-only  
 STATUS current  
 DESCRIPTION

"Indicates the number of client (TCP) connections that succeeded at a TN3270E server for the granularity of this conceptual row (server-wide, port, or port-and-local-address)."

The tn3270eSrvrStatsConnResrceRejs and

tn3270eSrvrStatsConnErrorRejs objects provide a count of failed connection attempts.

A Management Station can detect discontinuities in this counter by monitoring the tn3270eSrvrStatsUpTime object."

```
::= { tn3270eSrvrStatsEntry 9 }
```

tn3270eSrvrStatsConnResrceRejs OBJECT-TYPE

```
SYNTAX      Counter32
UNITS       "connection attempts"
MAX-ACCESS  read-only
STATUS      current
DESCRIPTION
```

"Indicates the number of (TCP) connections rejected during connection setup at a TN3270E server for the granularity of this conceptual row (server-wide, port, or port-and-local-address) due to a lack of resources at the server. An example of when this counter would be incremented is when no terminal or printer resource is available to associate with a client's TCP connection.

A Management Station can detect discontinuities in this counter by monitoring the tn3270eSrvrStatsUpTime object."

```
::= { tn3270eSrvrStatsEntry 10 }
```

tn3270eSrvrStatsDisconnects OBJECT-TYPE

```
SYNTAX      Counter32
UNITS       "disconnections"
MAX-ACCESS  read-only
STATUS      current
DESCRIPTION
```

"Indicates the number of (TCP) connections that were disconnected at a TN3270E server for the granularity of this conceptual row (server-wide, port, or port-and-local-address).

A Management Station can detect discontinuities in this counter by monitoring the tn3270eSrvrStatsUpTime object."

```
::= { tn3270eSrvrStatsEntry 11 }
```

tn3270eSrvrStatsHCInOctets OBJECT-TYPE

```
SYNTAX      Counter64
UNITS       "octets"
MAX-ACCESS  read-only
```

STATUS current

DESCRIPTION

"Indicates the number of octets received from TN3270 and TN3270E clients for the granularity of this conceptual row (server-wide, port, or port-and-local-address).

A Management Station can detect discontinuities in this counter by monitoring the tn3270eSrvrStatsUpTime object."

::= { tn3270eSrvrStatsEntry 12 }

tn3270eSrvrStatsInOctets OBJECT-TYPE

SYNTAX Counter32

UNITS "octets"

MAX-ACCESS read-only

STATUS current

DESCRIPTION

"Low-order 32 bits of tn3270eSrvrStatsHCInOctets for this conceptual row.

A Management Station can detect discontinuities in this counter by monitoring the tn3270eSrvrStatsUpTime object."

::= { tn3270eSrvrStatsEntry 13 }

tn3270eSrvrStatsHCOutOctets OBJECT-TYPE

SYNTAX Counter64

UNITS "octets"

MAX-ACCESS read-only

STATUS current

DESCRIPTION

"Indicates the number of octets sent to TN3270 and TN3270E clients for the granularity of this conceptual row (server-wide, port, or port-and-local-address).

A Management Station can detect discontinuities in this counter by monitoring the tn3270eSrvrStatsUpTime object."

::= { tn3270eSrvrStatsEntry 14 }

tn3270eSrvrStatsOutOctets OBJECT-TYPE

SYNTAX Counter32

UNITS "octets"

MAX-ACCESS read-only

STATUS current

DESCRIPTION

"Low-order 32 bits of tn3270eSrvrStatsHCOutOctets for this conceptual row.

A Management Station can detect discontinuities in this counter by monitoring the tn3270eSrvrStatsUpTime object."

```
::= { tn3270eSrvrStatsEntry 15 }
```

tn3270eSrvrStatsConnErrorRejs OBJECT-TYPE

```
SYNTAX      Counter32
UNITS       "connection attempts"
MAX-ACCESS  read-only
STATUS      current
DESCRIPTION
```

"Indicates the number of (TCP) connections rejected during connection setup at a TN3270E server for the granularity of this conceptual row (server-wide, port, or port-and-local-address) due to an error of some type. An example of when this counter would be incremented is when the client and the server cannot agree on a common set of TN3270E functions for the connection.

A Management Station can detect discontinuities in this counter by monitoring the tn3270eSrvrStatsUpTime object."

```
::= { tn3270eSrvrStatsEntry 16 }
```

tn3270eClientGroupTable OBJECT-TYPE

```
SYNTAX      SEQUENCE OF Tn3270eClientGroupEntry
MAX-ACCESS  not-accessible
STATUS      current
DESCRIPTION
```

"This table defines client address groupings for use by a TN3270E server.

No entry in this table shall exist without a corresponding (same tn3270eSrvrConfIndex) entry in the tn3270eSrvrConfTable existing.

An implementation SHOULD NOT retain SNMP-created entries in this table across re-IPLs (Initial Program Loads) of the corresponding TN3270E server."

```
::= { tn3270eObjects 4 }
```

tn3270eClientGroupEntry OBJECT-TYPE

```
SYNTAX      Tn3270eClientGroupEntry
MAX-ACCESS  not-accessible
```

```

STATUS      current
DESCRIPTION
    "Definition of a single client address entry.  All
    entries with the same first two indexes,
    tn3270eSrvrConfIndex and tn3270eClientGroupName, are
    considered to be in the same client group."
INDEX       { tn3270eSrvrConfIndex,
              tn3270eClientGroupName,
              tn3270eClientGroupAddrType,
              tn3270eClientGroupAddress }
 ::= { tn3270eClientGroupTable 1 }

```

```

Tn3270eClientGroupEntry ::= SEQUENCE {
    tn3270eClientGroupName      Utf8String,
    tn3270eClientGroupAddrType  IANATn3270eAddrType,
    tn3270eClientGroupAddress   IANATn3270eAddress,
    tn3270eClientGroupSubnetMask IpAddress,
    tn3270eClientGroupPfxLength Unsigned32,
    tn3270eClientGroupRowStatus RowStatus
}

```

```

tn3270eClientGroupName OBJECT-TYPE
SYNTAX      Utf8String (SIZE(1..24))
MAX-ACCESS  not-accessible
STATUS      current
DESCRIPTION
    "The name of a client group.  Note: client group
    names are required to be unique only with respect
    to a single TN3270E server."
 ::= { tn3270eClientGroupEntry 1 }

```

```

tn3270eClientGroupAddrType OBJECT-TYPE
SYNTAX      IANATn3270eAddrType
MAX-ACCESS  not-accessible
STATUS      current
DESCRIPTION
    "Indicates the type of the address represented in
    tn3270eClientGroupAddress."
 ::= { tn3270eClientGroupEntry 2 }

```

```

tn3270eClientGroupAddress OBJECT-TYPE
SYNTAX      IANATn3270eAddress
MAX-ACCESS  not-accessible
STATUS      current
DESCRIPTION
    "The client address of a member of a client group.
    The value of tn3270eClientGroupAddrType indicates
    the address type (IPv4 or IPv6, for example)."

```

```
::= { tn3270eClientGroupEntry 3 }
```

```
tn3270eClientGroupSubnetMask OBJECT-TYPE
```

```
SYNTAX      IPAddress
MAX-ACCESS  read-create
STATUS      current
DESCRIPTION
```

```
"The corresponding subnet mask associated with
tn3270eClientGroupAddress. A single IP address is
represented by having this object contain the value
of 255.255.255.255.
```

```
This object's value is meaningful only if
tn3270eClientGroupAddrType has a value of ipv4(1)."
```

```
DEFVAL { 'FFFFFFFF'H }
```

```
::= { tn3270eClientGroupEntry 4 }
```

```
tn3270eClientGroupPfxLength OBJECT-TYPE
```

```
SYNTAX      Unsigned32 (0..128)
UNITS       "bits"
MAX-ACCESS  read-create
STATUS      current
DESCRIPTION
```

```
"The corresponding IPv6 network prefix length.
```

```
This object's value is meaningful only if
tn3270eClientGroupAddrType has a value of ipv6(2)."
```

```
DEFVAL { 0 }
```

```
::= { tn3270eClientGroupEntry 5 }
```

```
tn3270eClientGroupRowStatus OBJECT-TYPE
```

```
SYNTAX      RowStatus
MAX-ACCESS  read-create
STATUS      current
DESCRIPTION
```

```
"This object allows entries to be created and deleted
in the tn3270eClientGroupTable. Entries may also be
created and deleted as a result of implementation-
dependent operations.
```

```
An entry in this table is deleted by setting this object
to destroy(6). When the number of entries in this table
for a given client group becomes 0, this has the side-
effect of removing any entries for the group in the
tn3270eClientResMapTable."
```

```
REFERENCE
```

```
"RFC 1903, 'Textual Conventions for version 2 of the
Simple Network Management Protocol (SNMPv2).'"
```

```
::= { tn3270eClientGroupEntry 6 }
```

```
tn3270eResPoolTable OBJECT-TYPE
```

```
SYNTAX SEQUENCE OF Tn3270eResPoolEntry
```

```
MAX-ACCESS not-accessible
```

```
STATUS current
```

```
DESCRIPTION
```

```
"This table defines resource groupings; the term
'pool' is used as it is defined by RFC 2355.
```

```
No entry in this table shall exist without
a corresponding (same tn3270eSrvrConfIndex) entry in
the tn3270eSrvrConfTable existing.
```

```
An implementation SHOULD NOT retain SNMP-created
entries in this table across re-IPLs (Initial Program
Loads) of the corresponding TN3270E server."
```

```
::= { tn3270eObjects 5 }
```

```
tn3270eResPoolEntry OBJECT-TYPE
```

```
SYNTAX Tn3270eResPoolEntry
```

```
MAX-ACCESS not-accessible
```

```
STATUS current
```

```
DESCRIPTION
```

```
"Definition of a single resource pool member. All entries
with the same first two indexes, tn3270eSrvrConfIndex and
tn3270eResPoolName, are considered to be in the same pool."
```

```
INDEX { tn3270eSrvrConfIndex,
        tn3270eResPoolName,
        tn3270eResPoolElementName }
```

```
::= { tn3270eResPoolTable 1 }
```

```
Tn3270eResPoolEntry ::= SEQUENCE {
    tn3270eResPoolName          Utf8String,
    tn3270eResPoolElementName   SnaResourceName,
    tn3270eResPoolElementType   IANATn3270ResourceType,
    tn3270eResPoolRowStatus     RowStatus
}
```

```
tn3270eResPoolName OBJECT-TYPE
```

```
SYNTAX Utf8String (SIZE(1..24))
```

```
MAX-ACCESS not-accessible
```

```
STATUS current
```

```
DESCRIPTION
```

```
"The name of a resource pool."
```

```
::= { tn3270eResPoolEntry 1 }
```

```
tn3270eResPoolElementName OBJECT-TYPE
```

```

SYNTAX      SnaResourceName
MAX-ACCESS  not-accessible
STATUS      current
DESCRIPTION
    "The name of a member of a resource pool."
 ::= { tn3270eResPoolEntry 2 }

```

```

tn3270eResPoolElementType OBJECT-TYPE
SYNTAX      IANATn3270ResourceType
MAX-ACCESS  read-create
STATUS      current
DESCRIPTION
    "The type of the entity in a resource pool."
 ::= { tn3270eResPoolEntry 3 }

```

```

tn3270eResPoolRowStatus OBJECT-TYPE
SYNTAX      RowStatus
MAX-ACCESS  read-create
STATUS      current
DESCRIPTION
    "This object allows entries to be created and deleted
    in the tn3270eResPoolTable.  Entries may also be
    created and deleted as a result of implementation-
    dependent operations.

    An entry in this table is deleted by setting this object
    to destroy(6).  When all entries in this table associated
    with the same tn3270eResPoolElementName have been removed,
    then any associated (tn3270eResPoolElementName matching
    tn3270eClientResMapPoolName with same tn3270eSrvrConfIndex
    values) entries in the tn3270eClientResMapTable SHALL
    also be removed."

```

```

REFERENCE
    "RFC 1903, 'Textual Conventions for version 2 of the
    Simple Network Management Protocol (SNMPv2).'"
 ::= { tn3270eResPoolEntry 4 }

```

```

tn3270eSnaMapTable OBJECT-TYPE
SYNTAX      SEQUENCE OF Tn3270eSnaMapEntry
MAX-ACCESS  not-accessible
STATUS      current
DESCRIPTION
    "This table provide a mapping from the name by which
    a secondary LU is known in the SNA network to the
    name by which it is known locally at the TN3270e
    server.  This latter name serves as an index into
    the tn3270eResPoolTable and the tn3270eResMapTable.

```

No entry in this table shall exist without a corresponding (same tn3270eSrvrConfIndex) entry in the tn3270eSrvrConfTable existing."

::= { tn3270eObjects 6 }

tn3270eSnaMapEntry OBJECT-TYPE

SYNTAX Tn3270eSnaMapEntry

MAX-ACCESS not-accessible

STATUS current

DESCRIPTION

"Definition of a single mapping from an SSCP-supplied SLU name to a local SLU name.

Note: In certain pathological cases, it is possible that an SSCP will send on an ACTLU for a local LU an SLU name currently represented by an entry in this table that associates it with a different local LU. In these cases the association from the newer ACTLU SHOULD be the one represented in this table."

INDEX { tn3270eSrvrConfIndex,  
tn3270eSnaMapSscpSuppliedName }

::= { tn3270eSnaMapTable 1 }

Tn3270eSnaMapEntry ::= SEQUENCE {

tn3270eSnaMapSscpSuppliedName SnaResourceName,

tn3270eSnaMapLocalName SnaResourceName,

tn3270eSnaMapPrimaryLuName SnaResourceName

}

tn3270eSnaMapSscpSuppliedName OBJECT-TYPE

SYNTAX SnaResourceName

MAX-ACCESS not-accessible

STATUS current

DESCRIPTION

"The name of the secondary LU (SLU) as it is known in the SNA network. This name is sent by the SSCP on the Activate Logical Unit (ACTLU) request."

::= { tn3270eSnaMapEntry 1 }

tn3270eSnaMapLocalName OBJECT-TYPE

SYNTAX SnaResourceName

MAX-ACCESS read-only

STATUS current

DESCRIPTION

"The local name of the secondary LU (SLU)."

::= { tn3270eSnaMapEntry 2 }

tn3270eSnaMapPrimaryLuName OBJECT-TYPE

SYNTAX SnaResourceName

MAX-ACCESS read-only

STATUS current

DESCRIPTION

"When there is a currently active LU-LU session for this connection, this object returns the primary LU (PLU) name from the BIND. When there is no active LU-LU session, or when the PLU name is unavailable for some other reason, this object returns a zero-length octet string."

::= { tn3270eSnaMapEntry 3 }

tn3270eClientResMapTable OBJECT-TYPE

SYNTAX SEQUENCE OF Tn3270eClientResMapEntry

MAX-ACCESS not-accessible

STATUS current

DESCRIPTION

"This table defines resource-pool to client-group mappings. Since both the resource pool name and client group name are included in the index clause of this table, multiple resource pools can be assigned to the same client group. This enables use of multiple resource pools for use in client to resource mapping. Assigning multiple client groups to the same resource pool is also allowed, but is not the primary purpose for how the indexing is structured.

Assignment of a resource pool to client group can be restricted based on TCP port. An index value of 0 for tn3270eClientResMapClientPort disables restriction of resource assignment based on client target port selection.

No entry in this table shall exist without a corresponding (same tn3270eSrvrConfIndex) entry in the tn3270eSrvrConfTable existing.

An implementation SHOULD NOT retain SNMP-created entries in this table across re-IPLs (Initial Program Loads) of the corresponding TN3270E server."

::= { tn3270eObjects 7 }

tn3270eClientResMapEntry OBJECT-TYPE

SYNTAX Tn3270eClientResMapEntry

MAX-ACCESS not-accessible

STATUS current

DESCRIPTION

"Definition of a single resource pool to client group

```

        mapping."
INDEX { tn3270eSrvrConfIndex,
        tn3270eClientResMapPoolName,
        tn3270eClientResMapClientGroupName,
        tn3270eClientResMapClientPort }
 ::= { tn3270eClientResMapTable 1 }

Tn3270eClientResMapEntry ::= SEQUENCE {
    tn3270eClientResMapPoolName      Utf8String,
    tn3270eClientResMapClientGroupName  Utf8String,
    tn3270eClientResMapClientPort     Unsigned32,
    tn3270eClientResMapRowStatus      RowStatus
}

tn3270eClientResMapPoolName OBJECT-TYPE
SYNTAX      Utf8String (SIZE(1..24))
MAX-ACCESS  not-accessible
STATUS      current
DESCRIPTION
    "The name of a resource pool."
 ::= { tn3270eClientResMapEntry 1 }

tn3270eClientResMapClientGroupName OBJECT-TYPE
SYNTAX      Utf8String (SIZE(1..24))
MAX-ACCESS  not-accessible
STATUS      current
DESCRIPTION
    "The name of the client group that is mapped to a
    resource pool."
 ::= { tn3270eClientResMapEntry 2 }

tn3270eClientResMapClientPort OBJECT-TYPE
SYNTAX      Unsigned32 (0..65535)
MAX-ACCESS  not-accessible
STATUS      current
DESCRIPTION
    "A port number restricting the scope of a mapping
    from a resource pool to a client group. The
    value 0 for this object indicates that the scope
    of the mapping is not restricted."
 ::= { tn3270eClientResMapEntry 3 }

tn3270eClientResMapRowStatus OBJECT-TYPE
SYNTAX      RowStatus
MAX-ACCESS  read-create
STATUS      current
DESCRIPTION
    "This object allows entries to be created and deleted

```

in the tn3270eClientResMapTable. Entries may also be created and deleted as a result of implementation-dependent operations.

An entry in this table is deleted by setting this object to destroy(6). Removing an entry from this table doesn't affect any other table entry defined in this MIB."

## REFERENCE

"RFC 1903, 'Textual Conventions for version 2 of the Simple Network Management Protocol (SNMPv2).'"

```
::= { tn3270eClientResMapEntry 4 }
```

## tn3270eResMapTable OBJECT-TYPE

SYNTAX SEQUENCE OF Tn3270eResMapEntry

MAX-ACCESS not-accessible

STATUS current

## DESCRIPTION

"This table defines the actual mapping of a resource to a client address.

No entry in this table shall exist without a corresponding (same tn3270eSrvrConfIndex) entry in the tn3270eSrvrConfTable existing."

```
::= { tn3270eObjects 8 }
```

## tn3270eResMapEntry OBJECT-TYPE

SYNTAX Tn3270eResMapEntry

MAX-ACCESS not-accessible

STATUS current

## DESCRIPTION

"Definition of the mapping of a Resource Element to a client address."

INDEX { tn3270eSrvrConfIndex,  
tn3270eResMapElementName }

```
::= { tn3270eResMapTable 1 }
```

## Tn3270eResMapEntry ::= SEQUENCE {

```
tn3270eResMapElementName      SnaResourceName,
tn3270eResMapAddrType         IANATn3270eAddrType,
tn3270eResMapAddress          IANATn3270eAddress,
tn3270eResMapPort             Unsigned32,
tn3270eResMapElementType     IANATn3270ResourceType,
tn3270eResMapSscpSuppliedName SnaResourceName
```

```
}
```

## tn3270eResMapElementName OBJECT-TYPE

SYNTAX SnaResourceName

MAX-ACCESS not-accessible

```

STATUS      current
DESCRIPTION
    "The name of a resource element.  This is the name by
    which the server implementing this table knows the
    resource.  It may be different from the name by which
    the resource is known in the SNA network.  This latter
    name is returned in the tn3270eResMapSscpSuppliedName
    object."
 ::= { tn3270eResMapEntry 1 }

```

```

tn3270eResMapAddrType OBJECT-TYPE
SYNTAX      IANATn3270eAddrType
MAX-ACCESS  read-only
STATUS      current
DESCRIPTION
    "Indicates the type of the client address represented
    in tn3270eResMapAddress."
 ::= { tn3270eResMapEntry 2 }

```

```

tn3270eResMapAddress OBJECT-TYPE
SYNTAX      IANATn3270eAddress
MAX-ACCESS  read-only
STATUS      current
DESCRIPTION
    "A client address."
 ::= { tn3270eResMapEntry 3 }

```

```

tn3270eResMapPort OBJECT-TYPE
SYNTAX      Unsigned32 (0..65535)
MAX-ACCESS  read-only
STATUS      current
DESCRIPTION
    "A client port."
 ::= { tn3270eResMapEntry 4 }

```

```

tn3270eResMapElementType OBJECT-TYPE
SYNTAX      IANATn3270ResourceType
MAX-ACCESS  read-only
STATUS      current
DESCRIPTION
    "The type of the associated resource element."
 ::= { tn3270eResMapEntry 5 }

```

```

tn3270eResMapSscpSuppliedName OBJECT-TYPE
SYNTAX      SnaResourceName
MAX-ACCESS  read-only
STATUS      current
DESCRIPTION

```

"The name of the secondary LU (SLU) as it is known in a SNA network. This name is sent by the SSCP on the Activate Logical Unit (ACTLU) request. If this name is not known, this object returns a zero-length octet string."

```
::= { tn3270eResMapEntry 6 }
```

```
-- Define the set of objects to supplement the TCP Connection Table
```

```
tn3270eTcpConnTable OBJECT-TYPE
```

```
SYNTAX SEQUENCE OF Tn3270eTcpConnEntry
```

```
MAX-ACCESS not-accessible
```

```
STATUS current
```

```
DESCRIPTION
```

"This table has an entry for each TN3270(E) client connection that is currently active at a TN3270E server. An implementation MAY retain entries for connections that have been terminated, but which entries are retained, how many entries are retained, and how long they are retained is entirely implementation-dependent.

The indexing for this table is designed to support the use of an SNMP GET-NEXT operation using only the remote address type, remote address, and remote port, as a way for a Management Station to retrieve the table entries related to a particular TN3270(E) client."

```
::= { tn3270eObjects 9 }
```

```
tn3270eTcpConnEntry OBJECT-TYPE
```

```
SYNTAX Tn3270eTcpConnEntry
```

```
MAX-ACCESS not-accessible
```

```
STATUS current
```

```
DESCRIPTION
```

"Provides information about a single TN3270/TN3270E session. Note: a tn3270eSrvrConfIndex is not needed in this table, since the combination of remote and local addresses and ports is sufficient to guarantee uniqueness across the TN3270E servers serviced by an SNMP agent. Because of this indexing structure, however, this table does not support view-based access control policies that provide access to table rows on a per-server basis."

```
INDEX { tn3270eTcpConnRemAddrType,
        tn3270eTcpConnRemAddress,
        tn3270eTcpConnRemPort,
        tn3270eTcpConnLocalAddrType,
        tn3270eTcpConnLocalAddress,
        tn3270eTcpConnLocalPort
```

```

    }
 ::= { tn3270eTcpConnTable 1 }

```

Tn3270eTcpConnEntry ::=

```

SEQUENCE
{
tn3270eTcpConnRemAddrType          IANATn3270eAddrType,
tn3270eTcpConnRemAddress           IANATn3270eAddress,
tn3270eTcpConnRemPort              Unsigned32,
tn3270eTcpConnLocalAddrType       IANATn3270eAddrType,
tn3270eTcpConnLocalAddress         IANATn3270eAddress,
tn3270eTcpConnLocalPort            Unsigned32,
tn3270eTcpConnLastActivity         TimeTicks,
tn3270eTcpConnBytesIn              Counter32,
tn3270eTcpConnBytesOut             Counter32,
tn3270eTcpConnResourceElement      SnaResourceName,
tn3270eTcpConnResourceType         IANATn3270eResourceType,
tn3270eTcpConnDeviceType           IANATn3270eDeviceType,
tn3270eTcpConnFunctions            IANATn3270eFunctions,
tn3270eTcpConnId                   Unsigned32,
tn3270eTcpConnClientIdFormat       IANATn3270eClientType,
tn3270eTcpConnClientId             OCTET STRING,
tn3270eTcpConnTraceData            Tn3270eTraceData,
tn3270eTcpConnLogInfo              IANATn3270eLogData,
tn3270eTcpConnLuLuBindImage        OCTET STRING,
tn3270eTcpConnSnaState             INTEGER,
tn3270eTcpConnStateLastDiscReason  INTEGER,
tn3270eTcpConnSrvrConfIndex        Unsigned32,
tn3270eTcpConnActivationTime       TimeStamp
}

```

tn3270eTcpConnRemAddrType OBJECT-TYPE

SYNTAX IANATn3270eAddrType

MAX-ACCESS not-accessible

STATUS current

DESCRIPTION

"Indicates the type of the value of the  
tn3270eTcpConnRemAddress object. For example,  
ipv4(1) or ipv6(2)."

```
 ::= { tn3270eTcpConnEntry 1 }
```

tn3270eTcpConnRemAddress OBJECT-TYPE

SYNTAX IANATn3270eAddress

MAX-ACCESS not-accessible

STATUS current

DESCRIPTION

"The remote address associated with a TN3270E client.  
tn3270eTcpConnRemAddrType indicates the address type"

(IPv4 or IPv6, for example).

If a TN3270(E) client is connected to its server via a proxy client the address represented by the value of this object shall be the remote client's address, not the proxy client's address."

::= { tn3270eTcpConnEntry 2 }

tn3270eTcpConnRemPort OBJECT-TYPE

SYNTAX Unsigned32 (0..65535)

MAX-ACCESS not-accessible

STATUS current

DESCRIPTION

"The remote port associated with a TN3270E client. The value 0 is used if the tn3270eTcpConnRemAddrType identifies an address type that does not support ports.

If a TN3270(E) client is connected to its server via a proxy client, the port represented by the value of this object shall be the remote client's port, not the proxy client's port."

::= { tn3270eTcpConnEntry 3 }

tn3270eTcpConnLocalAddrType OBJECT-TYPE

SYNTAX IANATn3270eAddrType

MAX-ACCESS not-accessible

STATUS current

DESCRIPTION

"Indicates the type of the value of the tn3270eTcpConnLocalAddress object. For example, ipv4(1) or ipv6(2)."

::= { tn3270eTcpConnEntry 4 }

tn3270eTcpConnLocalAddress OBJECT-TYPE

SYNTAX IANATn3270eAddress

MAX-ACCESS not-accessible

STATUS current

DESCRIPTION

"The local address associated with a TN3270E client. tn3270eTcpConnRemAddrType indicates the address type (IPv4 or IPv6, for example)."

::= { tn3270eTcpConnEntry 5 }

tn3270eTcpConnLocalPort OBJECT-TYPE

SYNTAX Unsigned32 (1..65535)

MAX-ACCESS not-accessible

STATUS current

DESCRIPTION

"The remote port associated with a TN3270E client."

```
::= { tn3270eTcpConnEntry 6 }
```

```
tn3270eTcpConnLastActivity OBJECT-TYPE
```

```
SYNTAX TimeTicks
```

```
MAX-ACCESS read-only
```

```
STATUS current
```

```
DESCRIPTION
```

```
"The number of 100ths of seconds since any data was transferred for the associated TCP Connection."
```

```
DEFVAL { 0 }
```

```
::= { tn3270eTcpConnEntry 7 }
```

```
tn3270eTcpConnBytesIn OBJECT-TYPE
```

```
SYNTAX Counter32
```

```
UNITS "octets"
```

```
MAX-ACCESS read-only
```

```
STATUS current
```

```
DESCRIPTION
```

```
"The number of bytes received by the server from TCP for this connection.
```

```
A Management Station can detect discontinuities in this counter by monitoring the tn3270eTcpConnActivationTime object."
```

```
::= { tn3270eTcpConnEntry 8 }
```

```
tn3270eTcpConnBytesOut OBJECT-TYPE
```

```
SYNTAX Counter32
```

```
UNITS "octets"
```

```
MAX-ACCESS read-only
```

```
STATUS current
```

```
DESCRIPTION
```

```
"The number of bytes sent to TCP for this connection.
```

```
A Management Station can detect discontinuities in this counter by monitoring the tn3270eTcpConnActivationTime object."
```

```
::= { tn3270eTcpConnEntry 9 }
```

```
tn3270eTcpConnResourceElement OBJECT-TYPE
```

```
SYNTAX SnaResourceName
```

```
MAX-ACCESS read-only
```

```
STATUS current
```

```
DESCRIPTION
```

```
"LU/Print secondary name for connecting an client into an SNA network."
```

```
::= { tn3270eTcpConnEntry 10 }
```

## tn3270eTcpConnResourceType OBJECT-TYPE

SYNTAX IANATn3270ResourceType

MAX-ACCESS read-only

STATUS current

## DESCRIPTION

"Indicates the type of resource identified by tn3270eTcpConnResourceElement."

::= { tn3270eTcpConnEntry 11 }

## tn3270eTcpConnDeviceType OBJECT-TYPE

SYNTAX IANATn3270DeviceType

MAX-ACCESS read-only

STATUS current

## DESCRIPTION

"Indicates the device type if negotiated with the client. A value of unknown(100) should be used as the value of this object when a device type is not negotiated. Refer to RFC 2355 for how device types can be negotiated."

::= { tn3270eTcpConnEntry 12 }

## tn3270eTcpConnFunctions OBJECT-TYPE

SYNTAX IANATn3270Functions

MAX-ACCESS read-only

STATUS current

## DESCRIPTION

"This object indicates which of the TN3270 and TN3270E functions were negotiated by the server and the client for this TCP connection.

Refer to tn3270eSrvrFunctionsSupported for the list of these functions supported by the server."

::= { tn3270eTcpConnEntry 13 }

## tn3270eTcpConnId OBJECT-TYPE

SYNTAX Unsigned32

MAX-ACCESS read-only

STATUS current

## DESCRIPTION

"The connection identifier associated with a TN3270 or a TN3270E session's TCP connection. TCP implementations often assign a unique (with respect to itself) unsigned integer as an identifier for a TCP connection.

The value 0 indicates that a connection does not have a valid connection identifier."

::= { tn3270eTcpConnEntry 14 }

```

tn3270eTcpConnClientIdFormat OBJECT-TYPE
    SYNTAX      IANATn3270eClientType
    MAX-ACCESS  read-only
    STATUS      current
    DESCRIPTION
        "The format of a corresponding tn3270eTcpConnClientId
        object as defined by the IANSTn3270eClientType textual
        convention imported from the IANATn3270eTC-MIB."
    ::= { tn3270eTcpConnEntry 15 }

tn3270eTcpConnClientId OBJECT-TYPE
    SYNTAX      OCTET STRING (SIZE (0..512))
    MAX-ACCESS  read-only
    STATUS      current
    DESCRIPTION
        "Additional client identification information. The
        type of this information is indicated by the value of
        the corresponding tn3270eTcpConnClientIdFormat object.
        All values are returned in network-byte order.

        The purpose of this object is to provide an alternate
        means of identifying a client, other than though the
        remote address returned in tn3270eTcpConnRemAddress."
    ::= { tn3270eTcpConnEntry 16 }

tn3270eTcpConnTraceData OBJECT-TYPE
    SYNTAX      Tn3270eTraceData
    MAX-ACCESS  read-only
    STATUS      current
    DESCRIPTION
        "Trace data for this session."
    ::= { tn3270eTcpConnEntry 17 }

tn3270eTcpConnLogInfo OBJECT-TYPE
    SYNTAX      IANATn3270eLogData
    MAX-ACCESS  read-only
    STATUS      current
    DESCRIPTION
        "Log information, encoded as specified in the
        IANATn3270eLogData textual convention from the
        IANATn3270eTC-MIB."
    ::= { tn3270eTcpConnEntry 18 }

tn3270eTcpConnLuLuBindImage OBJECT-TYPE
    SYNTAX      OCTET STRING (SIZE (0..256))
    MAX-ACCESS  read-only
    STATUS      current
    DESCRIPTION

```

"When there is a currently active LU-LU session for this connection, this object returns the BIND Image (defined to be bytes 1-p of the complete BIND Request Unit -- see 'SNA Formats' for more information) that was received from the PLU during session activation. When there is no active LU-LU session, or when a BIND image is unavailable for some other reason, this object returns a zero-length octet string."

## REFERENCE

"'Systems Network Architecture Formats', IBM Publication GA27-3136."

::= { tn3270eTcpConnEntry 19 }

tn3270eTcpConnSnaState OBJECT-TYPE

```
SYNTAX    INTEGER {
                unknown(1),
                noSluSession(2),
                sscpLuSession(3),  -- but no LU-LU session
                luLuSession(4),   -- but no SSCP-LU session
                sscpLuSessionAndLuLuSession(5)
            }
```

MAX-ACCESS read-only

STATUS current

## DESCRIPTION

"The current state of the SNA side of the end-to-end TN3270 connection. The following states are defined:

unknown(1)	- The true state is not known.
noSluSession(2)	- The SLU has neither an SSCP-LU nor an LU-LU session active.
sscpLuSession(3)	- The SSCP-LU session for the SLU is active, but the SLU is not currently in session with a PLU.
luLuSession(4)	- The SLU is currently in session with a PLU, but the SSCP-LU session for the LU is not active.
sscpLuSessionAndLuLuSession(5)	- The SLU currently has an active session with a PLU, and the SSCP-LU session for the SLU is active."

::= { tn3270eTcpConnEntry 20 }

tn3270eTcpConnStateLastDiscReason OBJECT-TYPE

```
SYNTAX    INTEGER {
                unknown(1),
                hostSendsUnbind(2),
            }
```

```

        hostDontAcceptConnection(3),
        outOfResource(4),
        clientProtocolError(5),
        invalidDeviceName(6),
        deviceInUse(7),
        inactivityTimeout(8),
        hostNotResponding(9),
        clientNotResponding(10),
        serverClose(11),
        sysreqLogoff(12),
        serverSpecificHexCode(13)
    }
MAX-ACCESS    read-only
STATUS        current
DESCRIPTION
    "The last disconnect reason.  A session that has not
    experienced a disconnect shall use the value unknown(1)
    for this object.  Depending on when an implementation
    removes entries from this table, certain states may
    never be returned."
 ::= { tn3270eTcpConnEntry 21 }

```

```

tn3270eTcpConnSrvrConfIndex OBJECT-TYPE
SYNTAX        Unsigned32 (1..4294967295)
MAX-ACCESS    read-only
STATUS        current
DESCRIPTION
    "tn3270eSrvrConfIndex of the tn3270eSrvrConfEntry
    belonging to the TN3270E server to which this entry
    belongs."
 ::= { tn3270eTcpConnEntry 22 }

```

```

tn3270eTcpConnActivationTime OBJECT-TYPE
SYNTAX        TimeStamp
MAX-ACCESS    read-only
STATUS        current
DESCRIPTION
    "The value of the sysUpTime object the last time
    this TCP connection became active."
 ::= { tn3270eTcpConnEntry 23 }

```

```

tn3270eConfSpinLock OBJECT-TYPE
SYNTAX        TestAndIncr
MAX-ACCESS    read-write
STATUS        current
DESCRIPTION
    "An advisory lock used to allow cooperating
    TN3270E-MIB applications to coordinate their use

```

of the tn3270eSrvrConfTable, the tn3270eSrvrPortTable, the tn3270eClientGroupTable, the tn3270eResPoolTable, and the tn3270eClientResMapTable.

When creating a new entry or altering an existing entry in the any of the tables mentioned above, an application should make use of tn3270eRtSpinLock to serialize application changes or additions.

Since this is an advisory lock, the use of this lock is not enforced."

```
::= { tn3270eObjects 10 }
```

```
-- Conformance Definitions
```

```
tn3270eGroups          OBJECT IDENTIFIER ::= { tn3270eConformance 1 }
```

```
tn3270eCompliances OBJECT IDENTIFIER ::= { tn3270eConformance 2 }
```

```
-- compliance statements
```

```
tn3270eCompliance MODULE-COMPLIANCE
```

```
  STATUS      current
```

```
  DESCRIPTION
```

```
    "The compliance statement for agents that support the TN3270E-MIB."
```

```
  MODULE -- this module
```

```
    MANDATORY-GROUPS { tn3270eBasicGroup,
                       tn3270eSessionGroup
                     }
```

```
  GROUP      tn3270eResMapGroup
```

```
  DESCRIPTION
```

```
    "This group is optional and provides a method of performing tn3270eClientGroup to tn3270eResPool mapping."
```

```
  GROUP      tn3270eHiCapacityGroup
```

```
  DESCRIPTION
```

```
    "This group is optional and provides for support of high capacity counters."
```

```
  OBJECT tn3270eSrvrConfConnectivityChk
```

```
    MIN-ACCESS read-only
```

```
    DESCRIPTION
```

```
      "The agent is not required to support a set to this object if the associated TN3270E server doesn't support either TIMING-MARK or NOP processing. In this case an agent should return noCheck on
```

retrieval."

OBJECT tn3270eSrvrConfTmNopInactTime

MIN-ACCESS read-only

DESCRIPTION

"The agent is not required to support a set to this object if the functions enabled by tn3270eSrvrConfConnectivityChk are not supported. An agent in this case should return a value of 0."

OBJECT tn3270eSrvrConfTmNopInterval

MIN-ACCESS read-only

DESCRIPTION

"The agent is not required to support a set to this object if the functions enabled by tn3270eSrvrConfConnectivityChk are not supported. An agent in this case should return a value of 0."

OBJECT tn3270eSrvrConfAdminStatus

DESCRIPTION

"A TN3270E server is not required to support a stopImmediate state transition."

OBJECT tn3270eSrvrConfRowStatus

MIN-ACCESS read-only

DESCRIPTION

"Write access is not required."

OBJECT tn3270eSrvrConfTmTimeout

MIN-ACCESS read-only

DESCRIPTION

"The agent is not required to support a set to this object if the functions enabled by tn3270eSrvrConfConnectivityChk are not supported. An agent in this case should return a value of 0."

OBJECT tn3270eSrvrPortRowStatus

MIN-ACCESS read-only

DESCRIPTION

"Write access is not required."

OBJECT tn3270eClientGroupRowStatus

MIN-ACCESS read-only

DESCRIPTION

"Write access is not required."

OBJECT tn3270eResPoolRowStatus

MIN-ACCESS read-only

## DESCRIPTION

"Write access is not required."

OBJECT tn3270eClientResMapRowStatus

MIN-ACCESS read-only

## DESCRIPTION

"Write access is not required."

::= { tn3270eCompliances 1 }

-- units of conformance

tn3270eBasicGroup OBJECT-GROUP

```

OBJECTS {
    tn3270eSrvrConfInactivityTimeout,
    tn3270eSrvrConfConnectivityChk,
    tn3270eSrvrConfTmNopInactTime,
    tn3270eSrvrConfTmNopInterval,
    tn3270eSrvrFunctionsSupported,
    tn3270eSrvrConfAdminStatus,
    tn3270eSrvrConfOperStatus,
    tn3270eSrvrConfSessionTermState,
    tn3270eSrvrConfSrvrType,
    tn3270eSrvrConfContact,
    tn3270eSrvrConfRowStatus,
    tn3270eSrvrConfLastActTime,
    tn3270eSrvrConfTmTimeout,
    tn3270eSrvrPortRowStatus,
    tn3270eSrvrStatsUpTime,
    tn3270eSrvrStatsMaxTerms,
    tn3270eSrvrStatsInUseTerms,
    tn3270eSrvrStatsSpareTerms,
    tn3270eSrvrStatsMaxPtrs,
    tn3270eSrvrStatsInUsePtrs,
    tn3270eSrvrStatsSparePtrs,
    tn3270eSrvrStatsInConnects,
    tn3270eSrvrStatsConnResrceRejs,
    tn3270eSrvrStatsDisconnects,
    tn3270eSrvrStatsInOctets,
    tn3270eSrvrStatsOutOctets,
    tn3270eSrvrStatsConnErrorRejs,
    tn3270eClientGroupSubnetMask,
    tn3270eClientGroupPfxLength,
    tn3270eClientGroupRowStatus,
    tn3270eSnaMapLocalName,
    tn3270eSnaMapPrimaryLuName,
    tn3270eConfSpinLock
}

```

```
STATUS current
DESCRIPTION
    "This group is mandatory for all hosts supporting the
    TN3270E-MIB."
 ::= { tn3270eGroups 1 }
```

tn3270eSessionGroup OBJECT-GROUP

```
OBJECTS {
    tn3270eResMapAddrType,
    tn3270eResMapAddress,
    tn3270eResMapPort,
    tn3270eResMapElementType,
    tn3270eResMapSscpSuppliedName,
    tn3270eTcpConnLastActivity,
    tn3270eTcpConnBytesIn,
    tn3270eTcpConnBytesOut,
    tn3270eTcpConnResourceElement,
    tn3270eTcpConnResourceType,
    tn3270eTcpConnDeviceType,
    tn3270eTcpConnFunctions,
    tn3270eTcpConnSrvrConfIndex,
    tn3270eTcpConnActivationTime
}
```

```
STATUS current
DESCRIPTION
    "This group is mandatory for all hosts supporting the
    TN3270E-MIB."
 ::= { tn3270eGroups 2 }
```

tn3270eResMapGroup OBJECT-GROUP

```
OBJECTS {
    tn3270eResPoolElementType,
    tn3270eResPoolRowStatus,
    tn3270eClientResMapRowStatus,
    tn3270eTcpConnId,
    tn3270eTcpConnClientIdFormat,
    tn3270eTcpConnClientId,
    tn3270eTcpConnTraceData,
    tn3270eTcpConnLogInfo,
    tn3270eTcpConnLuLuBindImage,
    tn3270eTcpConnSnaState,
    tn3270eTcpConnStateLastDiscReason
}
```

```
STATUS current
DESCRIPTION
    "This group is optional for all hosts supporting the
    TN3270E-MIB."
 ::= { tn3270eGroups 3 }
```

tn3270eHiCapacityGroup OBJECT-GROUP

```
OBJECTS {
    tn3270eSrvrStatsHCInOctets,
    tn3270eSrvrStatsHCOutOctets
}
```

STATUS current

DESCRIPTION

"Support of these objects is REQUIRED when the Counter32 versions can potentially wrap too frequently. This group is optional for all other hosts supporting the TN3270E-MIB.

The IF-MIB (RFC 2233) requires that the 64-bit versions of its counters be implemented when an interface can support rates of around 20 million bits per second or greater. This implies a minimum wrap rate of just over 28 minutes. It is recommended that this same guideline be used for determining whether an implementation implements these objects.

This group contains two objects with the syntax Counter64. An implementation that doesn't support these objects should return noSuchObject, since returning a zero is misleading."

```
::= { tn3270eGroups 4 }
```

END

## 5.0 Security Considerations

Certain management information defined in this MIB may be considered sensitive in some network environments. Therefore, authentication of received SNMP requests and controlled access to management information SHOULD be employed in such environments. An authentication protocol is defined in [12]. A protocol for access control is defined in [15].

Several objects in this MIB allow write access or provide for row creation. Allowing this support in a non-secure environment can have a negative effect on network operations. It is RECOMMENDED that implementers seriously consider whether set operations or row creation should be allowed without providing, at a minimum, authentication of request origin. It is RECOMMENDED that without such support, the following objects be implemented as read-only:

- o tn3270eSrvrConfInactivityTimeout
- o tn3270eSrvrConfConnectivityChk
- o tn3270eSrvrConfActivityTimeout
- o tn3270eSrvrConfActivityInterval
- o tn3270eSrvrConfAdminStatus
- o tn3270eSrvrConfSessionTermState
- o tn3270eSrvrConfContact
- o tn3270eClientGroupSubnetMask
- o tn3270eResPoolElementType
- o tn3270eSrvrConfRowStatus
- o tn3270eSrvrPortRowStatus
- o tn3270eClientGroupRowStatus
- o tn3270eResPoolRowStatus
- o tn3270eResMapRowStatus

For all tables in the MIB except the tn3270eTcpConnTable, the first index identifies an individual TN3270E server. This makes it easy to implement an access control policy under which different principals have access to objects related to different servers. Implementation of such a policy is not possible for the entries in the tn3270eTcpConTable.

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## 7.0 Acknowledgments

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