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TELNET LOGGER/SERVER For Host LL-67

The attached writeup documents the TELNET LOGGER/SERVER for the CP/CMS system on the Lincoln Laboratory 360/67 (host 10). The facility serves both half duplex and full duplex TELNET users with data in either ASCII or EBCDIC codes.

Use of the hide-your-input and noecho TELNET controls are used for the EBCDIC print suppress (bypass) and print restore features during the login procedure. To support half duplex terminals, the TELNET control break (reverse break) is sent as an input prompt when input is desired. This code can also be used to indicate that a previous line sent without an end of line sequence (CR-LF) should be printed.

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Operation of the Lincoln Laboratory
CP/CMS TELNET LOGGER/SERVER

ICP Connection

The TELNET LOGGER/SERVER follows the ICP protocol for making a pair of connections. The LOGGER is initially enabled for a connection on socket X'00000001'. When an RFC is received for this socket a pair of sockets will be chosen for the TELNET connections. If the maximum number of TELNET users which can be served are active, the initial connection is refused. Currently, three TELNET users can be served.

TELNET LOGGER

After the ICP connections have been setup, the LOGGER expects a TELNET data type code, a string of network ASCII characters, or a null line (just CR-LF) to indicate whether its operation should be in ASCII or in EBCDIC character codes. ASCII is assumed unless the first byte received is the TELNET EBCDIC data type code (X'A2'). When something has been received, the message:

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will be transmitted by the LOGGER. For example, if ASCII operation is desired a null line (just CR-LF) transmitted on the send socket will cause the welcoming message to be sent in ASCII. The CP login procedure can then begin. If communications is desired to be carried on with EBCDIC character codes, the first byte transmitted should be the TELNET data type code for EBCDIC (X'A2'). Thereafter all communications will be in the code originally used.

The CP login procedure expects the user to enter:

LOGIN userid

where the userid specifies the desired virtual machine. CP then replies with:

ENTER PASSWORD:

followed by the EBCDIC code for bypass (x'24') which is mapped into the TELNET code hide-your-input.

The user should then enter a password. Passwords entered from the network may be different from those entered from a local terminal. The LOGGER maps network passwords into a corresponding CP password. Thus, access to an account can only be made from the network if a network password, together with a CP password and userid, is entered

into a file which is read by the LOGGER. If a userid entered from the network is not in the LOGGER FILE (or if the network password does not match the one included in the file for the specified userid) the LOGGER passes an invalid userid (or password) to CP. The CP response for an invalid userid or password is then sent to the network user.

After a password is received by CP, CP transmits the EBCDIC code for restore (X'14') which is mapped into the TELNET control noecho.

TELNET SERVER

Since the CP/CMS system operates with EBCDIC codes, ASCII codes must be translated into EBCDIC before being sent to a virtual machine. Figure 1 gives the ASCII codes and their EBCDIC mapping. When the ASCII sequence CR-LF is received, it is mapped into the EBCDIC code NL. Whenever the TELNET control NOP is included in an input string, it is mapped into an EBCDIC idle (X'17') and then removed from the string. Thus, if TELNET NOP codes are included between a CR and LF, they are removed before the CR-LF is mapped into the EBCDIC NL.

The TELNET control hide-your-input is mapped into the EBCDIC code for bypass (X'24') and the TELNET control echo is mapped into the EBCDIC control for restore (X'14'). If the TELNET control echo is received, the SERVER should send the control noecho but this feature has not yet been implemented. Instead, the TELNET control echo is mapped into the EBCDIC code X'23'. If the TELNET break is received, it is interpreted as an attention signal and the appropriate action is taken by CP or CMS.

CP/CMS is a line at a time system and expects all input to consist of lines ending with a NL code. Characters received are buffered until the newline code is received.

Since CP/CMS is also a half duplex system, characters are only examined when the system is expecting input. If the system is not expecting input, a network interrupt is required to cause the SERVER to process received characters. On receipt of a network interrupt, characters received before the TELNET data mark is received are examined and discarded, except that if a TELNET break code is found, the appropriate CP/CMS interrupt action is stimulated.

On output, EBCDIC codes are mapped into network ASCII if a mapping exists; otherwise, the codes are mapped into the TELNET control NOP. A NL code is mapped into CR-LF. The EBCDIC code for bypass maps into the TELNET control hide-your-input and the EBCDIC code for restore maps into the TELNET control noecho. Also, the code X'23' maps into the TELNET control echo and the code X'38' maps into the TELNET

control break.

Since CP/CMS is a line at a time, half duplex system the TELNET control break is transmitted as an end of message signal and also as an input prompt code. If characters were output without a NL, the break, as an end of message code, indicates to the user TELNET operating on a line at a time mode that the characters previously transmitted should be printed without waiting for the end of line sequence. If the user TELNET is also operating in a half duplex mode, the break as an input prompt indicates that the system is ready for input.

If input had been anticipated and sent by a full duplex user TELNET, the TELNET SERVER will have that input available for immediate processing. Thus, in the case of a full duplex user TELNET the break as a prompt should be ignored.

Though CP/CMS operates in a half duplex mode, it supports half duplex terminals with the reverse break feature allowing the system to abort an input mode in order to transmit a priority output message. In this situation, the TELNET SERVER transmits a TELNET SYNC. A half duplex user TELNET should interpret this by aborting the input mode, i.e., revoking a previous TELNET break which was interpreted as an input prompt.

No codes in the output character stream can cause the TELNET data mark to be transmitted.

LOGOUT

When a user logs out from his virtual machine, CP passes the equivalent of a line disconnect to the LOGGER. The LOGGER then closes the TELNET send and receive sockets.

| ASCII DEC | ASCII OCT | ASCII HEX | SYMBOLS | EBCDIC HEX | EBCDIC DEC |
|--------------|--------------|--------------|---------|---------------|---------------|
| 0 | 0 | (00) | NUL | (00) | 00 |
| 1 | 1 | (01) | SOH | (01) | 01 |
| 2 | 2 | (02) | STX | (02) | 02 |
| 3 | 3 | (03) | ETX | (03) | 03 |
| 4 | 4 | (04) | EOT | (37) | 55 |
| 5 | 5 | (05) | ENQ | (2D) | 45 |
| 6 | 6 | (06) | ACK | (2E) | 46 |
| 7 | 7 | (07) | BEL | (2F) | 47 |
| 8 | 10 | (08) | BS | (16) | 22 |
| 9 | 11 | (09) | HT | (05) | 05 |
| 10 | 12 | (0A) | LF | (25) | 37 |
| 11 | 13 | (0B) | VT | (0B) | 11 |
| 12 | 14 | (0C) | FF | (0C) | 12 |
| 13 | 15 | (0D) | CR | (0D) | 13 |
| 14 | 16 | (0E) | SO | (0E) | 14 |
| 15 | 17 | (0F) | SI | (0F) | 15 |
| 16 | 20 | (10) | DLE | (10) | 16 |
| 17 | 21 | (11) | DC1 | (11) | 17 |
| 18 | 22 | (12) | DC2 | (12) | 18 |
| 19 | 23 | (13) | DC3 | (13) | 19 |
| 20 | 24 | (14) | DC4 | (3C) | 60 |
| 21 | 25 | (15) | NAK | (3D) | 61 |
| 22 | 26 | (16) | SYN | (32) | 50 |
| 23 | 27 | (17) | ETB | (26) | 38 |
| 24 | 30 | (18) | CAN | (18) | 24 |
| 25 | 31 | (19) | EM | (19) | 25 |
| 26 | 32 | (1A) | SUB | (3F) | 63 |
| 27 | 33 | (1B) | CTL | (27) | 39 |
| 28 | 34 | (1C) | FS | (1C) | 28 |
| 29 | 35 | (1D) | GS | (1D) | 29 |
| 30 | 36 | (1E) | RS | (1E) | 30 |
| 31 | 37 | (1F) | US | (1F) | 31 |

ASCII/EBCDIC Code Mappings
FIGURE 1

| ASCII DEC | ASCII OCT | ASCII HEX | SYMBOLS | EBCDIC HEX | EBCDIC DEC |
|--------------|--------------|--------------|---------|---------------|---------------|
| 32 | 40 | (20) | SP | (40) | 64 |
| 33 | 41 | (21) | ! | (5A) | 90 |
| 34 | 42 | (22) | " | (7F) | 127 |
| 35 | 43 | (23) | # | (7B) | 123 |
| 36 | 44 | (24) | \$ | (5B) | 91 |
| 37 | 45 | (25) | % | (6C) | 108 |
| 38 | 46 | (26) | & | (50) | 80 |
| 39 | 47 | (27) | ' | (7D) | 124 |
| 40 | 50 | (28) | (| (4D) | 77 |
| 41 | 51 | (29) |) | (5D) | 93 |
| 42 | 52 | (2A) | * | (5C) | 92 |
| 43 | 53 | (2B) | + | (4E) | 78 |
| 44 | 54 | (2C) | , | (6D) | 109 |
| 45 | 55 | (2D) | - | (60) | 96 |
| 46 | 56 | (2E) | . | (4B) | 75 |
| 47 | 57 | (2F) | / | (61) | 97 |
| 48 | 60 | (30) | 0 | (F0) | 240 |
| 49 | 61 | (31) | 1 | (F1) | 241 |
| 50 | 62 | (32) | 2 | (F2) | 242 |
| 51 | 63 | (33) | 3 | (F3) | 243 |
| 52 | 64 | (34) | 4 | (F4) | 244 |
| 53 | 65 | (35) | 5 | (F5) | 245 |
| 54 | 66 | (36) | 6 | (F6) | 246 |
| 55 | 67 | (37) | 7 | (F7) | 247 |
| 56 | 70 | (38) | 8 | (F8) | 248 |
| 57 | 71 | (39) | 9 | (F9) | 249 |
| 58 | 72 | (3A) | : | (7A) | 122 |
| 59 | 73 | (3B) | ; | (5E) | 94 |
| 60 | 74 | (3C) | < | (4C) | 76 |
| 61 | 75 | (3D) | = | (7E) | 126 |
| 62 | 76 | (3E) | > | (6E) | 110 |
| 63 | 77 | (3F) | ? | (6F) | 111 |

ASCII/EBCDIC Code Mappings
FIGURE 1 (CONTINUED)

| ASCII DEC | ASCII OCT | ASCII HEX | SYMBOLS | EBCDIC HEX | EBCDIC DEC |
|--------------|--------------|--------------|---------|---------------|-----------------|
| 64 | 100 | (40) | @ | (7C) | 124 |
| 65 | 101 | (41) | A | (C1) | 193 |
| 66 | 102 | (42) | B | (C2) | 194 |
| 67 | 103 | (43) | C | (C3) | 195 |
| 68 | 104 | (44) | D | (C4) | 196 |
| 69 | 105 | (45) | E | (C5) | 197 |
| 70 | 106 | (46) | F | (C6) | 198 |
| 71 | 107 | (47) | G | (C7) | 199 |
| 72 | 110 | (48) | H | (C8) | 200 |
| 73 | 111 | (49) | I | (C9) | 201 |
| 74 | 112 | (4A) | J | (D1) | 209 |
| 75 | 113 | (4B) | K | (D2) | 210 |
| 76 | 114 | (4C) | L | (D3) | 211 |
| 77 | 115 | (4D) | M | (D4) | 212 |
| 78 | 116 | (4E) | N | (D5) | 213 |
| 79 | 117 | (4F) | O | (D6) | 214 |
| 80 | 120 | (50) | P | (D7) | 215 |
| 81 | 121 | (51) | Q | (D8) | 216 |
| 82 | 122 | (52) | R | (D9) | 217 |
| 83 | 123 | (53) | S | (E2) | 226 |
| 84 | 124 | (54) | T | (E3) | 227 |
| 85 | 125 | (55) | U | (E4) | 228 |
| 86 | 126 | (56) | V | (E5) | 229 |
| 87 | 127 | (57) | W | (E6) | 230 |
| 88 | 130 | (58) | X | (E7) | 231 |
| 89 | 131 | (59) | Y | (E8) | 232 |
| 90 | 132 | (5A) | Z | (E9) | 233 |
| 91 | 133 | (5B) | [| (AD) | 173 |
| 92 | 134 | (5C) | <cent> | (4A) | 74 (BACK-SLASH) |
| 93 | 135 | (5D) |] | (BD) | 189 |
| 94 | 136 | (5E) | ^ | (71) | 113 (CARAT) |
| 95 | 137 | (5F) | _ | (6D) | 109 |

ASCII/EBCDIC Code Mappings
FIGURE 1 (CONTINUED)

| ASCII DEC | ASCII OCT | ASCII HEX | SYMBOLS | EBCDIC HEX | EBCDIC DEC |
|--------------|--------------|--------------|--------------------|---------------|----------------|
| 96 | 140 | (60) | ` | (79) | 121 (GRAVE) |
| 97 | 141 | (61) | a | (81) | 129 |
| 98 | 142 | (62) | b | (82) | 130 |
| 99 | 143 | (63) | c | (83) | 131 |
| 100 | 144 | (64) | d | (84) | 132 |
| 101 | 145 | (65) | e | (85) | 133 |
| 102 | 146 | (66) | f | (86) | 134 |
| 103 | 147 | (67) | g | (87) | 135 |
| 104 | 150 | (68) | h | (88) | 136 |
| 105 | 151 | (69) | i | (89) | 137 |
| 106 | 152 | (6A) | j | (91) | 145 |
| 107 | 153 | (6B) | k | (92) | 146 |
| 108 | 154 | (6C) | l | (93) | 147 |
| 109 | 155 | (6D) | m | (94) | 148 |
| 110 | 156 | (6E) | n | (95) | 149 |
| 111 | 157 | (6F) | o | (96) | 150 |
| 112 | 160 | (70) | p | (97) | 151 |
| 113 | 161 | (71) | q | (98) | 152 |
| 114 | 162 | (72) | r | (99) | 153 |
| 115 | 163 | (73) | s | (A2) | 162 |
| 116 | 164 | (74) | t | (A3) | 163 |
| 117 | 165 | (75) | u | (A4) | 164 |
| 118 | 166 | (76) | v | (A5) | 165 |
| 119 | 167 | (77) | w | (A6) | 166 |
| 120 | 170 | (78) | x | (A7) | 167 |
| 121 | 171 | (79) | y | (A8) | 168 |
| 122 | 172 | (7A) | z | (A9) | 169 |
| 123 | 173 | (7B) | { | (8B) | 139 |
| 124 | 174 | (7C) | | (4F) | 79 (BAR/OR) |
| 125 | 175 | (7D) | } | (9B) | 155 |
| 126 | 176 | (7E) | <bent bar> | (5F) | 95 (TILDE/NOT) |
| 127 | 177 | (7F) | DEL | (07) | 7 |
| ASCII DEC | ASCII OCT | ASCII HEX | TELNET CONTROLS | EBCDIC HEX | EBCDIC DEC |
| 128 | 100 | (80) | DATA-MARK | (80) | 128 |
| 129 | 101 | (81) | BREAK | (38) | 56 |
| 130 | 102 | (82) | NOP | (17) | 23 IDLE |
| 131 | 103 | (83) | NOECHO | (14) | 20 RESTORE |
| 132 | 104 | (84) | ECHO | (23) | 35 |
| 133 | 105 | (85) | HIDE-YOUR INPUT | (24) | 36 BYPASS |

ASCII/EBCDIC Code Mappings
FIGURE 1 (CONTINUED)

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